



STATE OF NORTH CAROLINA
DEPARTMENT OF TRANSPORTATION

BEVERLY EAVES PERDUE
GOVERNOR

Thursday, 01 October, 2009

EUGENE A. CONTI, JR.
SECRETARY

MEMORANDUM TO: Mr. Barry S. Moose, PE
Division Engineer
Division 10

FROM: Information, Mapping, and Graphics Unit

SUBJECT: 2009 District 3 Road Sytem Changes

The Road Inventory Information Section has been authorized to make the following changes to the state road system as indicated below. We request that you make similar changes to the related maps and files in your Division and District offices, and install appropriate road number signs if necessary. We have updated our records and county maps accordingly. If our system changes do not conform to the actual conditions in the field, please return this memorandum with recommendations.

| Municipality | County | Approval Date |
|--------------|--------|---------------|
| INDIAN TRAIL | UNION | 5/7/2009 |

Inquires about changes should be referred to one of the following: For Primary Roads call Paulette Smith at (919)-212-6100, and for Secondary Roads call Ron Tucker at (919)-212-6085. Thank you for your assistance.

JLA
enclosures ()

- cc: BSIP
Bridge Maintenance
Division Right of Way
GIS
Pavement Management
Permit Unit
State Road Maintenance
Traffic Engineering
Traffic Surveys

2009 ROAD SYSTEM CHANGES

| MUNICIPALITY | COUNTY | APPROVAL DATE | NEW NUMBER | EXISTING NUMBER | STREET NAME | LENGTH (miles) | TYPE OF CHANGE | REMARKS (See Attached Map) |
|---------------------|---------------|----------------------|-------------------|------------------------|--------------------|-----------------------|---|-----------------------------------|
| INDIAN TRAIL | UNION | 5/7/2009 | SR 3649 | | GARDEN OAK DR | 0.27 | SYSTEM ADDITION VIA MUNICIPAL AGREEMENT | MAP , SEGMENT |

MUN AGR: 89/1008/05-09




CO: UNION

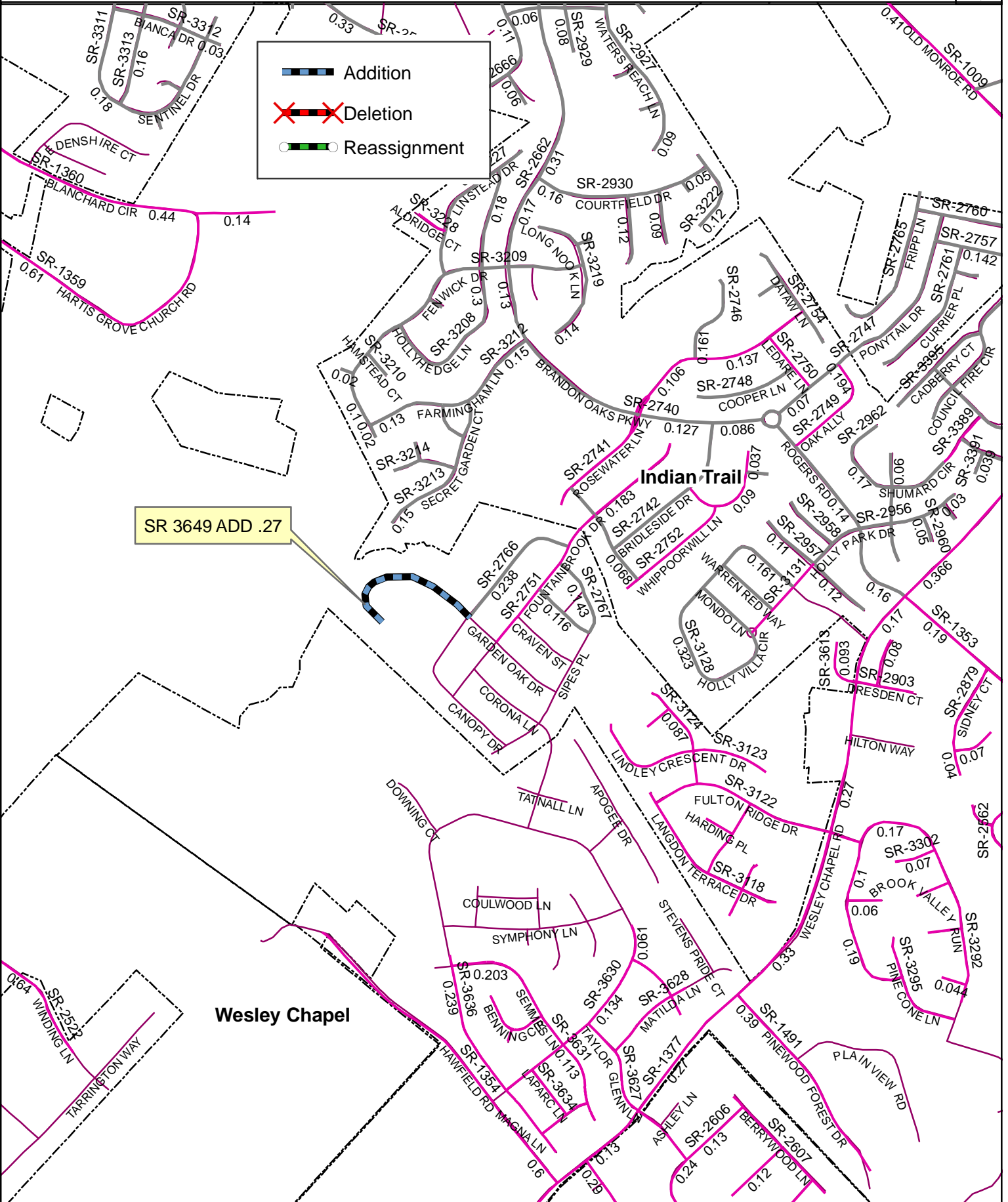
SR #: 3649

Approval Date: 05/07/09

Map Date: 07/14/09



 Addition
 Deletion
 Reassignment



SR 3649 ADD .27

Source: XXXXXXXX

NAME: GBW

SCALE: XXX

Map: X