



STATE OF NORTH CAROLINA
DEPARTMENT OF TRANSPORTATION

MICHAEL F. EASLEY
GOVERNOR

January 07, 2008

LYNDO TIPPETT
SECRETARY

MEMORANDUM TO: Mr. Michael L. Holder, PE
Division Engineer
Division 12

FROM: Information, Mapping, and Graphics Unit

SUBJECT: 2007 District 3 Road System Changes

The Road Inventory Information Section has been authorized to make the following changes to the state road system as indicated below. We request that you make similar changes to the related maps and files in your Division and District offices, and install appropriate road number signs if necessary. We have updated our records and county maps accordingly. If our system changes do not conform to the actual conditions in the field, please return this memorandum with recommendations.

Petition Number	County	Approval Date
48454	LINCOLN	11/1/2007

Inquires about changes should be referred to one of the following: Ron Tucker at (919) 212-6080 or Tom Schroder at (919) 212-6090. If you have further questions, please contact Hardee Cox, Road Inventory Information Section Manager at (919) 212-6060. Thank you for your assistance.

HRC
enclosures ()

cc: BSIP
Bridge Maintenance
Division Right of Way
GIS
Pavement Management
Permit Unit
State Road Maintenance
Traffic Engineering
Traffic Surveys

2007 ROAD SYSTEM CHANGES

PETITION NUMBER	COUNTY	APPROVAL DATE	NEW NUMBER	EXISTING NUMBER	STREET NAME	LENGTH (miles)	TYPE OF CHANGE	REMARKS (See Attached Map)
48454	LINCOLN	11/1/2007	SR 2062		ADDIE DRIVE	0.08	SYSTEM ADDITION VIA PETITION	MAP , SEGMENT
48454	LINCOLN	11/1/2007	SR 2061		LUTHER DRIVE	0.23	SYSTEM ADDITION VIA PETITION	MAP , SEGMENT
48454	LINCOLN	11/1/2007	SR 2060		SIGMON FARMS DRIVE	0.05	SYSTEM ADDITION VIA PETITION	MAP , SEGMENT

PETITION: 48454

CO: LINCOLN




SR #: 2060 2061 2062 _____

Approval Date: 11/01/07

Map Date: 01/07/08



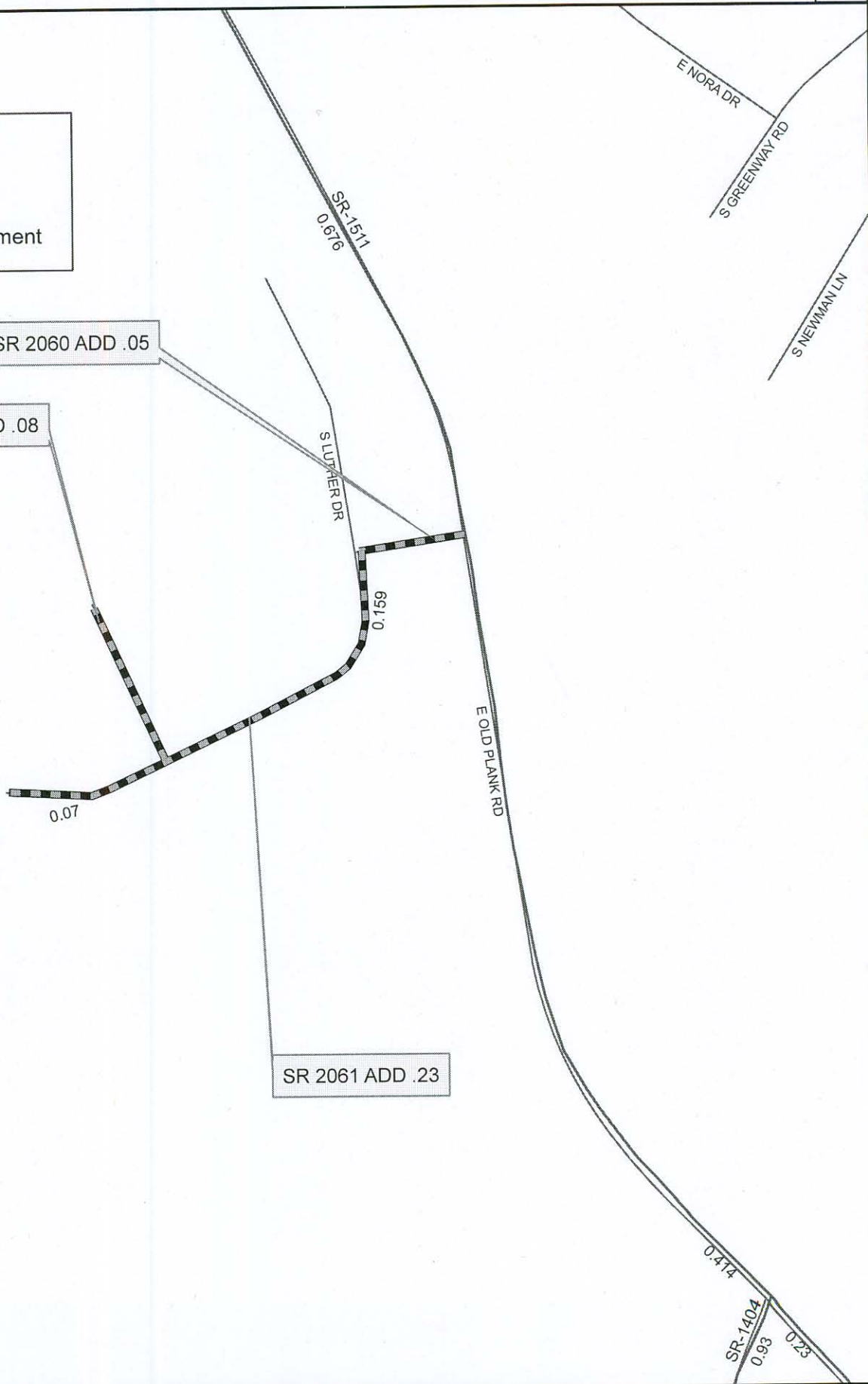
Legend:

-  Addition
-  Deletion
-  Reassignment

SR 2060 ADD .05

SR 2062 ADD .08

SR 2061 ADD .23



Source: XXXXXXXX

NAME: GBW

SCALE: XXX

Map: X