

PHASING DIAGRAM DETECTION LEGEND

DETECTED MOVEMENT

← − − > PEDESTRIAN MOVEMENT

UNSIGNALIZED MOVEMENT

UNDETECTED MOVEMENT (OVERLAP)

TABLE OF OPERAT			
	PHA		
SIGNAL FACE	2+6	4 + 8	
21, 22	G	R	
23	누	≺R	
41, 42	R	G	
61, 62	G	R	
81, 82	R	G	

SIGNAL	FACE	I.D.
All He	ads L.E.	D.
12 F	?"	R) Y) 12"
23	41 61	, 22 , 42 , 62 , 82

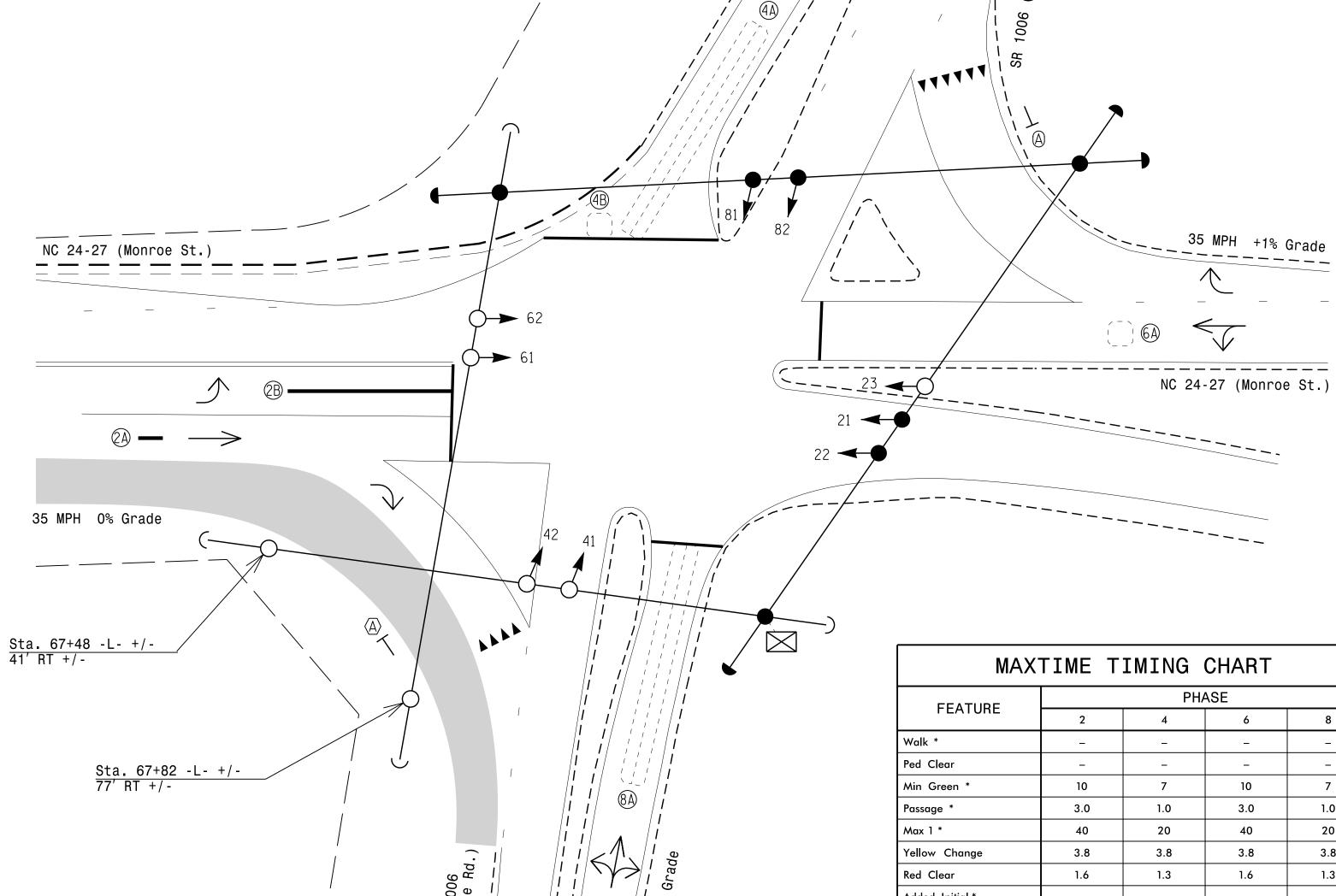
	DETECTOR			PROGRAMMING							
LOOP / ZONE	SIZE (FT)	DISTANCE FROM STOPBAR (FT)	TURNS	NEW LOOP	CALL PHASE	DELAY TIME	EXTEND TIME	EXTEND	ADDED INITIAL	CALL	DELAY DURING GREEN
2A *	6X40	70	*	Χ	2	ı	-	Χ	-	Χ	-
2B*	6X6	0	*	Χ	2	1	-	Χ	ı	Χ	ı
4A	6X60	0	2-4-2	-	4	5.0	-	Χ	ı	Χ	ı
4B	6X6	0	EXIST	ı	4	15.0	-	Χ	ı	Χ	ı
6A	6X6	70	EXIST	-	6	ı	-	Χ	-	Χ	-
88	6X60	0	2-4-2	-	8	5.0	_	Χ	1	Χ	_

NOTES

2 Phase

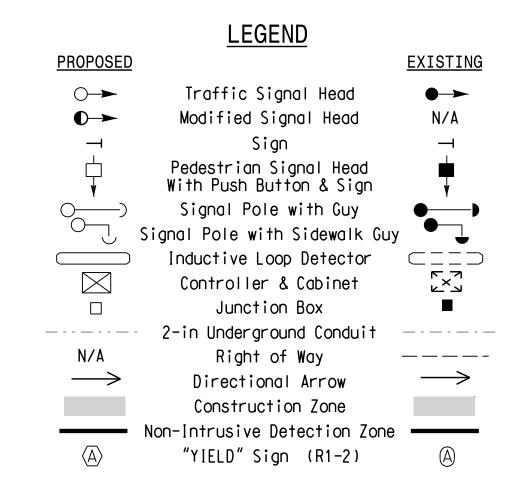
Fully Actuated (Isolated)

- Refer to "Roadway Standard Drawings NCDOT" dated January 2024 and "Standard Specifications for Roads and Structures" dated January 2024.
- 2. Do not program signal for late night flashing operation unless otherwise directed by the Engineer.
- 3. Reposition existing signal heads numbered 21 and 22.
- 4. Set all detector units to presence mode.
- 5. Locate new cabinet so as not to obstruct sight distance of vehicles turning right on red.
- 6. Pavement markings are existing.
- 7. This intersection uses non-intrusive detection. Install detectors according to the manufacturer's instructions to achieve the desired detection.



1.0 20 3.8 1.3 Added Initial * _ Maximum Initial * Time Before Reduction Time To Reduce * Minimum Gap _ Advance Walk Non Lock Detector Χ Vehicle Recall MIN RECALL MIN RECALL Dual Entry

* These values may be field adjusted. Do not adjust Min Green and Passage times for phases than 4 seconds.



Signal Upgrade - Temporary Design NC 24-27 (Monroe Street) SR 1006 (Carthage Road) Division 8 Moore County

Carthage July 2024 REVIEWED BY: 750 N.Greenfield Pkwy.Garner.NC 27529 PREPARED BY: J.A. Lohr REVIEWED BY: REVISIONS INIT. DATE 20

SIGNATURES COMPLETED 026486 11/27/2024 SIG. INVENTORY NO. 08-0979T

DOCUMENT NOT CONSIDERED

FINAL UNLESS ALL