

**OUTPUT REMAPPING ASSIGNMENT PROGRAMMING DETAIL
TO ASSIGN LOADSWITCH AUX S3 TO OVERLAP 'E'
(FOR SIGNAL HEAD 63)
(program controller as shown below)**

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN
'1' (OUTPUT ASSIGNMENTS),
WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION, ENTER "45"

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT
ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:91 NOT ENABLED
OUTPUT ASSIGNMENT #.....45
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

OVERLAP "E" RED

THE OUTPUT IS SET AS NOT ENABLED BY DEFAULT. THIS
"Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.

ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:91 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1,P=16)...5
SELECT COLOR(O=RED,1=YEL,2=GRN)....0
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP'
THE SCREEN SHOWN ABOVE WILL APPEAR.
ENTER DATA AS SHOWN.
PRESS THE 'ENT' AFTER AFTER INPUTING DATA,
THEN 'ESC'.

PRESS '+' KEY FOR OUTPUT 46

```
PAGE:1 C1 PIN:91 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....45
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

```
PAGE:1 C1 PIN:93 NOT ENABLED
OUTPUT ASSIGNMENT #.....46
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

OVERLAP "E" GREEN

THE OUTPUT IS SET AS NOT ENABLED BY DEFAULT. THIS
"Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.

ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:93 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1,P=16)...5
SELECT COLOR(O=RED,1=YEL,2=GRN)....2
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP'
THE SCREEN SHOWN ABOVE WILL APPEAR.
ENTER DATA AS SHOWN.
PRESS THE 'ENT' AFTER AFTER INPUTING DATA,
THEN 'ESC'.

PRESS '+' KEY FOR OUTPUT 54

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT
ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:93 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....46
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

```
PAGE:1 C1 PIN:101 CONTROLLER FLASH
OUTPUT ASSIGNMENT #.....54
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....Y
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

OVERLAP "E" YELLOW

ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:101 CONTROLLER FLASH
SELECT VEHICLE OVERLAP (A=1,P=16)...5
SELECT COLOR(O=RED,1=YEL,2=GRN)....1
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP'
THE SCREEN SHOWN ABOVE WILL APPEAR.
ENTER DATA AS SHOWN.
PRESS THE 'ENT' AFTER AFTER INPUTING DATA,
THEN 'ESC'.

THE OUTPUT IS SET AS CONTROLLER FLASH BY DEFAULT. THIS
"Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT
ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

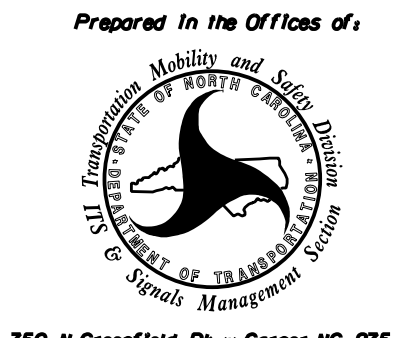
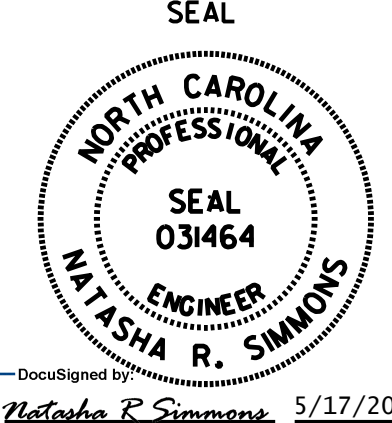
```
PAGE:1 C1 PIN:101 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....54
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

THIS ELECTRICAL DETAIL IS FOR
THE SIGNAL DESIGN: 03-0847
DESIGNED: May 2022
SEALED: 5/17/2024
REVISED:

Signal Upgrade - Final Design
Electrical Detail - Sheet 7 of 8

**DOCUMENT NOT CONSIDERED FINAL
UNLESS ALL SIGNATURES COMPLETED**

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	SR 2048 (Gordon Rd) at SR 2698 (Netherlands Dr/ Eaton Elementary School)		
	Division 3 New Hanover County Wilmington		
PLAN DATE: August 2023	REVIEWED BY: N.K. Vlanich	SEAL 031464	
PREPARED BY: E.E. Tiller	REVIEWED BY: N.R. Simmons	ENGINEER NATASHA R. SIMMONS	
REVISIONS	INIT.	DATE	DocuSigned by: Natasha R. Simmons 5/17/2024 SIGNATURE DATE SIG. INVENTORY NO. 03-0847