

**OUTPUT REMAPPING PROGRAMMING DETAIL
TO ASSIGN OVERLAP 'E' TO LOADSWITCH AUX S3**

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS). WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION. ENTER "45"

```
PAGE:1 C1 PIN:91 NOT ENABLED
OUTPUT ASSIGNMENT #.....45
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....-
PEDESTRIAN PHASE.....-
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....-
WATCHDOG.....-
DETECTOR RESET.....-
ADVANCE BEACON.....-
OUT OF PHASE FLASHER.....-
CONTROLLER FLASH.....-
RUN FREE.....-
RESERVED.....-
PREEMPT.....-
SOFT PREEMPT.....-
ANY PREEMPT.....-
COORDINATION PLAN.....-
OFFSET.....-
PHASE CHECK.....-
PHASE ON.....-
PHASE NEXT.....-
```

(program controller as shown below)

LOADSWITCH AUX S3 RED

THE NOT ENABLED ENTRY IS EXISTING BY DEFAULT: ENTER A "Y" IN THE VEHICLE OVERLAP FIELD.

PAGE:1 C1 PIN:91 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1, P=16)...5
SELECT COLOR (0=RED, 1=YEL, 2=GRN)...0

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.

PRESS THE 'ENT' AFTER AFTER INPUTTING DATA, THEN 'ESC'.

PRESS "+" KEY FOR OUTPUT 54

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:91 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....45
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....-
PEDESTRIAN PHASE.....-
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....-
WATCHDOG.....-
DETECTOR RESET.....-
ADVANCE BEACON.....-
OUT OF PHASE FLASHER.....-
CONTROLLER FLASH.....-
RUN FREE.....-
RESERVED.....-
PREEMPT.....-
SOFT PREEMPT.....-
ANY PREEMPT.....-
COORDINATION PLAN.....-
OFFSET.....-
PHASE CHECK.....-
PHASE ON.....-
PHASE NEXT.....-
```

**OUTPUT REMAPPING PROGRAMMING DETAIL
TO ASSIGN OVERLAP 'G' TO LOADSWITCH S1**

(program controller as shown below)

LOADSWITCH S1 RED

THE VEHICLE PHASE ENTRY IS EXISTING BY DEFAULT: ENTER A "Y" IN THE VEHICLE OVERLAP FIELD.

PAGE:1 C1 PIN:16 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1, P=16)...7
SELECT COLOR (0=RED, 1=YEL, 2=GRN)...0

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.

PRESS THE 'ENT' AFTER AFTER INPUTTING DATA, THEN 'ESC'.

PRESS "+" KEY FOR OUTPUT 15

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:16 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....14
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....-
PEDESTRIAN PHASE.....-
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....-
WATCHDOG.....-
DETECTOR RESET.....-
ADVANCE BEACON.....-
OUT OF PHASE FLASHER.....-
CONTROLLER FLASH.....-
RUN FREE.....-
RESERVED.....-
PREEMPT.....-
SOFT PREEMPT.....-
ANY PREEMPT.....-
COORDINATION PLAN.....-
OFFSET.....-
PHASE CHECK.....-
PHASE ON.....-
PHASE NEXT.....-
```

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS). WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION. ENTER "54"

```
PAGE:1 C1 PIN:101 CONTROLLER FLASH
OUTPUT ASSIGNMENT #.....54
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....-
PEDESTRIAN PHASE.....-
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....-
WATCHDOG.....-
DETECTOR RESET.....-
ADVANCE BEACON.....-
OUT OF PHASE FLASHER.....-
CONTROLLER FLASH.....Y
RUN FREE.....-
RESERVED.....-
PREEMPT.....-
SOFT PREEMPT.....-
ANY PREEMPT.....-
COORDINATION PLAN.....-
OFFSET.....-
PHASE CHECK.....-
PHASE ON.....-
PHASE NEXT.....-
```

LOADSWITCH AUX S3 YELLOW

THE CONTROLLER FLASH ENTRY IS EXISTING BY DEFAULT: ENTER A "Y" IN THE VEHICLE OVERLAP FIELD.

PAGE:1 C1 PIN:101 CONTROLLER FLASH
SELECT VEHICLE OVERLAP (A=1, P=16)...5
SELECT COLOR (0=RED, 1=YEL, 2=GRN)...1

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.

PRESS THE 'ENT' AFTER AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:101 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....54
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....-
PEDESTRIAN PHASE.....-
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....-
WATCHDOG.....-
DETECTOR RESET.....-
ADVANCE BEACON.....-
OUT OF PHASE FLASHER.....-
CONTROLLER FLASH.....-
RUN FREE.....-
RESERVED.....-
PREEMPT.....-
SOFT PREEMPT.....-
ANY PREEMPT.....-
COORDINATION PLAN.....-
OFFSET.....-
PHASE CHECK.....-
PHASE ON.....-
PHASE NEXT.....-
```

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS). WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION. ENTER "46"

```
PAGE:1 C1 PIN:93 NOT ENABLED
OUTPUT ASSIGNMENT #.....46
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....-
PEDESTRIAN PHASE.....-
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....-
WATCHDOG.....-
DETECTOR RESET.....-
ADVANCE BEACON.....-
OUT OF PHASE FLASHER.....-
CONTROLLER FLASH.....-
RUN FREE.....-
RESERVED.....-
PREEMPT.....-
SOFT PREEMPT.....-
ANY PREEMPT.....-
COORDINATION PLAN.....-
OFFSET.....-
PHASE CHECK.....-
PHASE ON.....-
PHASE NEXT.....-
```

LOADSWITCH AUX S3 GREEN

THE NOT ENABLED ENTRY IS EXISTING BY DEFAULT: ENTER A "Y" IN THE VEHICLE OVERLAP FIELD.

PAGE:1 C1 PIN:93 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1, P=16)...5
SELECT COLOR (0=RED, 1=YEL, 2=GRN)...2

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.

PRESS THE 'ENT' AFTER AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:93 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....46
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....-
PEDESTRIAN PHASE.....-
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....-
WATCHDOG.....-
DETECTOR RESET.....-
ADVANCE BEACON.....-
OUT OF PHASE FLASHER.....-
CONTROLLER FLASH.....-
RUN FREE.....-
RESERVED.....-
PREEMPT.....-
SOFT PREEMPT.....-
ANY PREEMPT.....-
COORDINATION PLAN.....-
OFFSET.....-
PHASE CHECK.....-
PHASE ON.....-
PHASE NEXT.....-
```

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS). WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION. ENTER "16"

PAGE:1 C1 PIN:16 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1, P=16)...15
SELECT COLOR (0=RED, 1=YEL, 2=GRN)...0

THE VEHICLE PHASE ENTRY IS EXISTING BY DEFAULT: ENTER A "Y" IN THE VEHICLE OVERLAP FIELD.

PAGE:1 C1 PIN:16 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1, P=16)...7
SELECT COLOR (0=RED, 1=YEL, 2=GRN)...0

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.

PRESS THE 'ENT' AFTER AFTER INPUTTING DATA, THEN 'ESC'.

PRESS "+" KEY FOR OUTPUT 16

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:17 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....15
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....-
PEDESTRIAN PHASE.....-
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....-
WATCHDOG.....-
DETECTOR RESET.....-
ADVANCE BEACON.....-
OUT OF PHASE FLASHER.....-
CONTROLLER FLASH.....-
RUN FREE.....-
RESERVED.....-
PREEMPT.....-
SOFT PREEMPT.....-
ANY PREEMPT.....-
COORDINATION PLAN.....-
OFFSET.....-
PHASE CHECK.....-
PHASE ON.....-
PHASE NEXT.....-
```

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS). WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION. ENTER "16"

```
PAGE:1 C1 PIN:18 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....16
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....-
PEDESTRIAN PHASE.....-
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....-
WATCHDOG.....-
DETECTOR RESET.....-
ADVANCE BEACON.....-
OUT OF PHASE FLASHER.....-
CONTROLLER FLASH.....-
RUN FREE.....-
RESERVED.....-
PREEMPT.....-
SOFT PREEMPT.....-
ANY PREEMPT.....-
COORDINATION PLAN.....-
OFFSET.....-
PHASE CHECK.....-
PHASE ON.....-
PHASE NEXT.....-
```

LOADSWITCH S1 GREEN

THE VEHICLE PHASE ENTRY IS EXISTING BY DEFAULT: ENTER A "Y" IN THE VEHICLE OVERLAP FIELD.

PAGE:1 C1 PIN:18 VEHICLE OVERLAP
SELECT VEHICLE OVERLAP (A=1, P=16)...7
SELECT COLOR (0=RED, 1=YEL, 2=GRN)...2

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.

PRESS THE 'ENT' AFTER AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:18 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....16
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....-
PEDESTRIAN PHASE.....-
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....-
WATCHDOG.....-
DETECTOR RESET.....-
ADVANCE BEACON.....-
OUT OF PHASE FLASHER.....-
CONTROLLER FLASH.....-
RUN FREE.....-
RESERVED.....-
PREEMPT.....-
SOFT PREEMPT.....-
ANY PREEMPT.....-
COORDINATION PLAN.....-
OFFSET.....-
PHASE CHECK.....-
PHASE ON.....-
PHASE NEXT.....-
```

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 09-0975T-s1-dsl-XXXXXX.dgn

DESIGNED: February 2024
SEALED: February 12, 2024
REVISED:



New Installation - Temporary Design (TMP Phase III Step 5)
Electrical Detail - Sheet 3 of 5

ELECTRICAL AND PROGRAMMING DETAILS FOR:
Prepared for the Offices of:

