

### LOGICAL I/O PROCESSOR PROGRAMMING DETAIL TO PRODUCE SPECIAL FYA-PPLT SIGNAL SEQUENCE

(program controller as shown below)

- FROM MAIN MENU PRESS '2' (PHASE CONTROL), THEN '1' (PHASE CONTROL FUNCTIONS). SCROLL TO THE BOTTOM OF THE MENU AND ENABLE ACT LOGIC COMMANDS 1,2,3,4,5 AND 6.
- FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '3' (LOGICAL I/O PROCESSOR).

LOGICAL I/O COMMAND #1 (+/-COMMAND#)  
IF ACTIVE PHASE #3 IS ON  
AND RED CLEAR ON PHASE #3 IS ON

NOTE: LOGIC FOR PHASE 3 RED CLEAR WHEN TRANSITIONING FROM PHASE 3 TO PHASE 6 (HEAD 31).

SCROLL DOWN

THEN:  
SET OUTPUT ASSIGNMENT #47 ON  
SET OUTPUT ASSIGNMENT #48 OFF

PRESS '+'

LOGICAL I/O COMMAND #2 (+/-COMMAND#)  
IF ACTIVE PHASE #3 IS ON

NOTE: LOGIC FOR SWITCHING FLASHING YELLOW ARROW "OFF" DURING PHASE 3 (HEAD 31).

SCROLL DOWN

THEN:  
SET OUTPUT ASSIGNMENT #49 OFF

PRESS '+'

LOGICAL I/O COMMAND #3 (+/-COMMAND#)  
IF YELLOW ON PHASE #3 IS ON

NOTE: LOGIC FOR YELLOW ARROW CLEARANCE FROM PHASE 3 (HEAD 31).

SCROLL DOWN

THEN:  
SET OUTPUT ASSIGNMENT #48 ON

LOGICAL I/O COMMAND #4 (+/-COMMAND#)  
IF ACTIVE OVERLAP #7 IS ON  
AND RED CLEAR ON OVL #7 IS ON

NOTE: LOGIC FOR OLG RED CLEAR WHEN TRANSITIONING FROM OLG TO PHASE 6 (HEAD 32).

SCROLL DOWN

THEN:  
SET OUTPUT ASSIGNMENT #50 ON  
SET OUTPUT ASSIGNMENT #51 OFF

PRESS '+'

LOGICAL I/O COMMAND #5 (+/-COMMAND#)  
IF ACTIVE OVERLAP #7 IS ON

NOTE: LOGIC FOR SWITCHING FLASHING YELLOW ARROW "OFF" DURING OLG (HEAD 32).

SCROLL DOWN

THEN:  
SET OUTPUT ASSIGNMENT #52 OFF

PRESS '+'

LOGICAL I/O COMMAND #6 (+/-COMMAND#)  
IF YELLOW ON OVERLAP #7 IS ON

NOTE: LOGIC FOR YELLOW ARROW CLEARANCE FROM OLG (HEAD 32).

SCROLL DOWN

THEN:  
SET OUTPUT ASSIGNMENT #51 ON

LOGIC I/O PROCESSOR PROGRAMMING COMPLETE

#### OUTPUT REFERENCE SCHEDULE

OUTPUT 47 = Overlap B Red  
OUTPUT 48 = Overlap B Yellow  
OUTPUT 49 = Overlap B Green  
OUTPUT 50 = Overlap A Red  
OUTPUT 51 = Overlap A Yellow  
OUTPUT 52 = Overlap A Green

### OVERLAP PROGRAMMING DETAIL FOR DEFAULT PHASING

(program controller as shown below)

FROM MAIN MENU PRESS '8' (OVERLAPS), THEN '1' (VEHICLE OVERLAP SETTINGS).

PAGE 1: VEHICLE OVERLAP 'A' SETTINGS  
PHASE: 12345678910111213141516  
VEH OVL PARENTS: X X  
VEH OVL NOT VEH:  
VEH OVL NOT PED:  
VEH OVL GRN EXT:  
STARTUP COLOR: - RED - YELLOW - GREEN  
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)  
FLASH YELLOW IN CONTROLLER FLASH?...Y  
GREEN EXTENSION (0-255 SEC)...0  
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0  
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0  
OUTPUT AS PHASE # (0=NONE, 1-16)...0

← NOTICE GREEN FLASH

PRESS '+'

PAGE 1: VEHICLE OVERLAP 'B' SETTINGS  
PHASE: 12345678910111213141516  
VEH OVL PARENTS: X X  
VEH OVL NOT VEH:  
VEH OVL NOT PED:  
VEH OVL GRN EXT:  
STARTUP COLOR: - RED - YELLOW - GREEN  
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)  
FLASH YELLOW IN CONTROLLER FLASH?...Y  
GREEN EXTENSION (0-255 SEC)...0  
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0  
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0  
OUTPUT AS PHASE # (0=NONE, 1-16)...0

← NOTICE GREEN FLASH

PRESS '+' THREE TIMES

PAGE 1: VEHICLE OVERLAP 'E' SETTINGS  
PHASE: 12345678910111213141516  
VEH OVL PARENTS: X  
VEH OVL NOT VEH:  
VEH OVL NOT PED:  
VEH OVL GRN EXT:  
STARTUP COLOR: - RED - YELLOW - GREEN  
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)  
FLASH YELLOW IN CONTROLLER FLASH?...Y  
GREEN EXTENSION (0-255 SEC)...0  
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0  
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0  
OUTPUT AS PHASE # (0=NONE, 1-16)...0

← NOTICE GREEN FLASH

PRESS '+' TWO TIMES

PAGE 1: VEHICLE OVERLAP 'G' SETTINGS  
PHASE: 12345678910111213141516  
VEH OVL PARENTS: X  
VEH OVL NOT VEH:  
VEH OVL NOT PED:  
VEH OVL GRN EXT:  
STARTUP COLOR: - RED - YELLOW - GREEN  
FLASH COLORS: - RED - YELLOW - GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)  
FLASH YELLOW IN CONTROLLER FLASH?...N  
GREEN EXTENSION (0-255 SEC)...0  
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0  
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0  
OUTPUT AS PHASE # (0=NONE, 1-16)...0

OVERLAP G PROGRAMMING COMPLETE

### OVERLAP PROGRAMMING DETAIL FOR ALTERNATE PHASING

(program controller as shown below)

FROM MAIN MENU PRESS '8' (OVERLAPS), THEN '1' (VEHICLE OVERLAP SETTINGS). PRESS 'NEXT' TO ADVANCE TO PAGE 2.

NOTICE PAGE 2 →

PAGE 2: VEHICLE OVERLAP 'A' SETTINGS  
PHASE: 12345678910111213141516  
VEH OVL PARENTS: X  
VEH OVL NOT VEH:  
VEH OVL NOT PED:  
VEH OVL GRN EXT:  
STARTUP COLOR: - RED - YELLOW - GREEN  
FLASH COLORS: - RED - YELLOW - GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)  
FLASH YELLOW IN CONTROLLER FLASH?...Y  
GREEN EXTENSION (0-255 SEC)...0  
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0  
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0  
OUTPUT AS PHASE # (0=NONE, 1-16)...0

←

PRESS '+'

NOTICE PAGE 2 →

PAGE 2: VEHICLE OVERLAP 'B' SETTINGS  
PHASE: 12345678910111213141516  
VEH OVL PARENTS: X  
VEH OVL NOT VEH:  
VEH OVL NOT PED:  
VEH OVL GRN EXT:  
STARTUP COLOR: - RED - YELLOW - GREEN  
FLASH COLORS: - RED - YELLOW - GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)  
FLASH YELLOW IN CONTROLLER FLASH?...Y  
GREEN EXTENSION (0-255 SEC)...0  
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0  
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0  
OUTPUT AS PHASE # (0=NONE, 1-16)...0

←

PRESS '+' THREE TIMES

NOTICE PAGE 2 →

PAGE 2: VEHICLE OVERLAP 'E' SETTINGS  
PHASE: 12345678910111213141516  
VEH OVL PARENTS: X  
VEH OVL NOT VEH:  
VEH OVL NOT PED:  
VEH OVL GRN EXT:  
STARTUP COLOR: - RED - YELLOW - GREEN  
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)  
FLASH YELLOW IN CONTROLLER FLASH?...Y  
GREEN EXTENSION (0-255 SEC)...0  
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0  
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0  
OUTPUT AS PHASE # (0=NONE, 1-16)...0

← NOTICE GREEN FLASH

PRESS '+' TWO TIMES

PAGE 1: VEHICLE OVERLAP 'G' SETTINGS  
PHASE: 12345678910111213141516  
VEH OVL PARENTS: X  
VEH OVL NOT VEH:  
VEH OVL NOT PED:  
VEH OVL GRN EXT:  
STARTUP COLOR: - RED - YELLOW - GREEN  
FLASH COLORS: - RED - YELLOW - GREEN

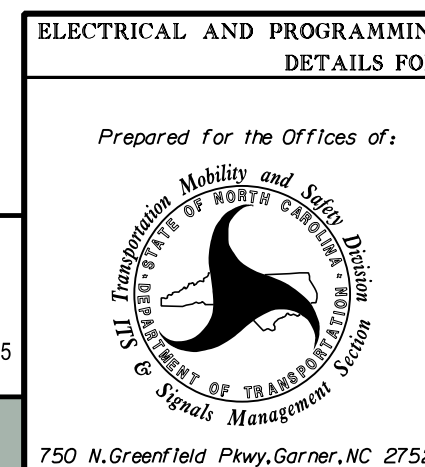
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)  
FLASH YELLOW IN CONTROLLER FLASH?...N  
GREEN EXTENSION (0-255 SEC)...0  
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0  
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0  
OUTPUT AS PHASE # (0=NONE, 1-16)...0

OVERLAP G PROGRAMMING COMPLETE

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 09-0975T  
DESIGNED: February 2024  
SEALED: February 12, 2024  
REVISED:

New Installation - Temporary Design (TMP Phase III Step 5)  
Electrical Detail - Sheet 2 of 5

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Division 9 Forsyth County Winston-Salem

PLAN DATE: February 2024 REVIEWED BY: DT Sears

PREPARED BY: WP Erickson-Jones REVIEWED BY:

REVISIONS	INIT.	DATE

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED

SEAL  
NORTH CAROLINA PROFESSIONAL ENGINEER  
SEAL 056142  
PORTER JONES  
DocuSigned by:  
Porter Jones  
2/12/2024  
SIGNATURE DATE  
SIG. INVENTORY NO. 09-0975T