FROM MAIN MENU PRESS '8' (OVERLAPS), THEN '1' (VEHICLE OVERLAP SETTINGS).

PAGE 1: VEHICLE OVERLAP 'A' SETTINGS | 12345678910111213141516 VEH OVL PARENTS: X VEH OVL NOT VEH: | VEH OVL NOT PED: | VEH OVL GRN EXT: | STARTUP COLOR: _ RED _ YELLOW _ GREEN FLASH COLORS: _ RED _ YELLOW X GREEN NOTICE GREEN FLASH SELECT VEHICLE OVERLAP OPTIONS: (Y/N) FLASH YELLOW IN CONTROLLER FLASH?...N GREEN EXTENSION (0-255 SEC)..... YELLOW CLEAR (O=PARENT,3-25.5 SEC)..O.O RED CLEAR (0=PARENT, 0.1-25.5 SEC)...0.0 OUTPUT AS PHASE # (0=NONE, 1-16)....0

PRESS '+'

PAGE 1: VEHICLE OVERLAP 'B' SETTINGS 12345678910111213141516 PHASE: VEH OVL PARENTS: | XX VEH OVL NOT VEH: VEH OVL NOT PED: | VEH OVL GRN EXT: STARTUP COLOR: _ RED _ YELLOW _ GREEN FLASH COLORS: _ RED _ YELLOW X GREEN NOTICE GREEN FLASH SELECT VEHICLE OVERLAP OPTIONS: (Y/N) FLASH YELLOW IN CONTROLLER FLASH?...Y GREEN EXTENSION (0-255 SEC)..... YELLOW CLEAR (O=PARENT, 3-25.5 SEC)..0.0 RED CLEAR (0=PARENT, 0.1-25.5 SEC)...0.0 OUTPUT AS PHASE # (0=NONE, 1-16)....0

PRESS '+'

PAGE 1: VEHICLE OVERLAP 'C' SETTINGS 12345678910111213141516 PHASE: VEH OVL PARENTS: | XX VEH OVL NOT VEH: VEH OVL NOT PED: ; VEH OVL GRN EXT: | STARTUP COLOR: _ RED _ YELLOW _ GREEN FLASH COLORS: _ RED _ YELLOW X GREEN NOTICE GREEN FLASH SELECT VEHICLE OVERLAP OPTIONS: (Y/N) FLASH YELLOW IN CONTROLLER FLASH?...N GREEN EXTENSION (0-255 SEC)...... YELLOW CLEAR (O=PARENT, 3-25.5 SEC)..0.0 RED CLEAR (0=PARENT, 0.1-25.5 SEC)...0.0 OUTPUT AS PHASE # (0=NONE, 1-16)....0

PRESS '+'

PHASE: 12345678910111213141516 VEH OVL PARENTS: | XX VEH OVL NOT VEH: | VEH OVL NOT PED: | VEH OVL GRN EXT: : STARTUP COLOR: _ RED _ YELLOW _ GREEN FLASH COLORS: _ RED _ YELLOW X GREEN NOTICE GREEN FLASH SELECT VEHICLE OVERLAP OPTIONS: (Y/N) FLASH YELLOW IN CONTROLLER FLASH?...Y GREEN EXTENSION (0-255 SEC)..... YELLOW CLEAR (O=PARENT,3-25.5 SEC)..O.O RED CLEAR (0=PARENT, 0.1-25.5 SEC)...0.0 OUTPUT AS PHASE # (0=NONE, 1-16)....0

PAGE 1: VEHICLE OVERLAP 'D' SETTINGS

PRESS '+'

PAGE 1: VEHICLE OVERLAP 'E' SETTINGS | 12345678910111213141516 VEH OVL PARENTS: | X VEH OVL NOT VEH: | VEH OVL NOT PED: | VEH OVL GRN EXT: | STARTUP COLOR: _ RED _ YELLOW _ GREEN FLASH COLORS: _ RED _ YELLOW _ GREEN SELECT VEHICLE OVERLAP OPTIONS: (Y/N) FLASH YELLOW IN CONTROLLER FLASH?...N GREEN EXTENSION (0-255 SEC)..... YELLOW CLEAR (O=PARENT,3-25.5 SEC)..0.0 RED CLEAR (0=PARENT, 0.1-25.5 SEC)...0.0 OUTPUT AS PHASE # (0=NONE, 1-16)....0

PRESS '+'

PAGE 1: VEHICLE OVERLAP 'F' SETTINGS | 12345678910111213141516 PHASE: VEH OVL PARENTS: ¦ VEH OVL NOT VEH: | VEH OVL NOT PED: | VEH OVL GRN EXT: | STARTUP COLOR: _ RED _ YELLOW _ GREEN FLASH COLORS: _ RED _ YELLOW _ GREEN SELECT VEHICLE OVERLAP OPTIONS: (Y/N) FLASH YELLOW IN CONTROLLER FLASH?...N GREEN EXTENSION (0-255 SEC)..... YELLOW CLEAR (O=PARENT,3-25.5 SEC)..0.0 RED CLEAR (0=PARENT, 0.1-25.5 SEC)...0.0 OUTPUT AS PHASE # (0=NONE, 1-16)....0

PRESS '+'

PAGE 1: VEHICLE OVERLAP 'G' SETTINGS 12345678910111213141516 PHASE: VEH OVL PARENTS: ¦ VEH OVL NOT VEH: | VEH OVL NOT PED: : VEH OVL GRN EXT: | STARTUP COLOR: _ RED _ YELLOW _ GREEN FLASH COLORS: _ RED _ YELLOW _ GREEN SELECT VEHICLE OVERLAP OPTIONS: (Y/N) FLASH YELLOW IN CONTROLLER FLASH?...N GREEN EXTENSION (0-255 SEC)..... YELLOW CLEAR (O=PARENT,3-25.5 SEC)..0.0 RED CLEAR (0=PARENT, 0.1-25.5 SEC)...0.0 OUTPUT AS PHASE # (0=NONE, 1-16)....0

PRESS '+'

PAGE 1: VEHICLE OVERLAP 'H' SETTINGS 12345678910111213141516 PHASE: VEH OVL PARENTS: X VEH OVL NOT VEH: | VEH OVL NOT PED: ; VEH OVL GRN EXT: | STARTUP COLOR: _ RED _ YELLOW _ GREEN FLASH COLORS: _ RED _ YELLOW _ GREEN SELECT VEHICLE OVERLAP OPTIONS: (Y/N) FLASH YELLOW IN CONTROLLER FLASH?...N GREEN EXTENSION (0-255 SEC)..... YELLOW CLEAR (O=PARENT,3-25.5 SEC)..0.0 RED CLEAR (0=PARENT, 0.1-25.5 SEC)...0.0 OUTPUT AS PHASE # (0=NONE, 1-16)....0

OVERLAP PROGRAMMING COMPLETE

PROJECT REFERENCE NO. U-2729 | Sig.17.5|

ADVANCED WALK NOTE

From Main Menu press '2' (Phase Control), then '1' (Phase Control Functions), Program phase 2, 4, 6 and 8 for 'Advanced Walk'. Make sure the Walk Advance Time shown on the Signal Design plans are programmed in the 'Phase Timing' menu.

FLASHER CIRCUIT MODIFICATION DETAIL

IN ORDER TO ENSURE THAT SIGNALS FLASH CONCURRENTLY ON THE SAME APPROACH, MAKE THE FOLLOWING FLASHER CIRCUIT CHANGES:

- 1. ON REAR OF PDA REMOVE WIRE FROM TERM. T2-4 AND TERMINATE ON T2-2.
- 2. ON REAR OF PDA REMOVE WIRE FROM TERM. T2-5 AND TERMINATE ON T2-3.
- 3. REMOVE FLASHER UNIT 2.

THE CHANGES LISTED ABOVE TIES ALL PHASES AND OVERLAPS TO FLASHER UNIT 1.

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 09-0557T4 DESIGNED: March 2023 SEALED: April 25, 2023 REVISED:

Electrical Detail - Temporary Design 4 - Sheet 5 of 5

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SR 4000 (University Parkway) SR 1672 (Hanes Mill Rd)

Division 9 Forsyth County Winston-Salem PLAN DATE: March 2023 REVIEWED BY: RW Thompson PREPARED BY: LD Stouchko Reviewed BY:

REVISIONS INIT. DATE

Russell W. Thompson

032711

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL
SIGNATURES COMPLETED

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