

NOTE:

REPAIR LOCATIONS AND ESTIMATE OF QUANTITIES ARE BASED ON THE BEST INFORMATION AVAILABLE. IF ADDITIONAL REPAIRS NOT SHOWN ON THE DRAWINGS ARE DEEMED NECESSARY BY THE ENGINEER, THE ENGINEER WILL NOTE ON THE DRAWINGS THE APPROXIMATE LOCATIONS AND DESCRIPTION OF THE REPAIRS AND ENTER THE ACTUAL QUANTITIES INTO THE AS-BUILT REPAIR QUANTITY TABLE.

SHOTCRETE REPAIRS MAY BE REPLACED WITH CONCRETE REPAIRS WITH THE APPROVAL OF THE ENGINEER.

FOR CAP REPAIRS, SEE "TYPICAL CAP AND COLUMN REPAIR DETAILS" SHEET.

FOR SHOTCRETE REPAIR, SEE SPECIAL PROVISIONS.

FOR CONCRETE REPAIR, SEE SPECIAL PROVISIONS.

CLEAN AND REMOVE DEBRIS FROM THE TOP OF THE CAP AND APPLY EPOXY PROTECTIVE COATING. EPOXY COATING SHALL BE APPLIED TO THE TOP SURFACE OF THE CAP. THE CONTRACTOR SHALL NOT COAT THE AREA OF THE CAP BENEATH THE MASONRY PLATES. FOR EPOXY COATING, SEE SPECIAL PROVISIONS.

CONCRETE REPAIR AREA

SHOTCRETE REPAIR AREA

---- EPOXY RESIN INJECTION (ERI)

E.BAYISSA _ DATE : <u>09/2020</u> DRAWN BY : . A. SORSENGINH _ DATE : <u>08/2021</u> CHECKED BY :

CAP		0.0	0.0		
EPOXY RES	IN INJE	CTION	LIN.FT.		LIN.FT.
CURTAIN	WALL		12.0		
CAP			4.0		
EPOXY COATING		AREA SQ.FT.		AREA SQ.FT.	
TOP OF CAP		148.0			
VALUES IN THE CHART REPRESENT ESTIMATED REPAIR TOTALS AFTER REMOVAL OF UNSOUND CONCRETE.MINIMUM OF 1"BEHIND REBAR AND MINIMUM OF 2"CLEARANCE TO SAWCUT.FOR REPAIR DETAILS, SEE "TYPICAL CAN AND COLUMN REPAIR DETAILS" SHEET.					

END BENT 1

SHOTCRETE REPAIRS

CAP

CURTAIN WALL

CONCRETE REPAIRS

AS-BUILT REPAIR QUANTITY TABLE

AREA SQ.FT.

9.5

22.2

AREA SQ.FT.

ESTIMATE

VOLUME CU.FT.

4.8

11.1

VOLUME CU.FT.

ACTUAL

VOLUME

CU.FT.

VOLUME

CU.FT.

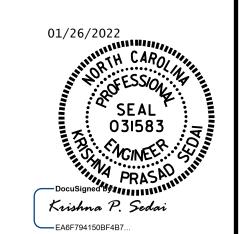
AREA

SQ.FT.

AREA

SQ.FT.

PROJECT NO. 15BPR.55 FORSYTH __ COUNTY BRIDGE NO. 330078



STATE OF NORTH CAROLINA DEPARTMENT OF TRANSPORTATION RALEIGH

END BENT 1

SHEET NO. REVISIONS S1-14 DATE: DATE: BY: DOCUMENT NOT CONSIDERED FINAL UNLESS ALL TOTAL SHEETS SIGNATURES COMPLETED

1/25/2022 P:\15BPR55\Structures\FinalPlans\401_027_15BPR.55_SMU_EB1_S14_330078.dgn