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PROJECT REFERENCE NO.	SHEET NO.
U-5738	Sig 4.3

OVERLAP PROGRAMMING DETAIL FOR DEFAULT PHASING

(program controller as shown below)

FROM MAIN MENU PRESS '8' (OVERLAPS),
THEN '1' (VEHICLE OVERLAP SETTINGS).

```
 PAGE 1: VEHICLE OVERLAP 'A' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦ X
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  X GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

← NOTICE GREEN FLASH

PRESS '+'

```
 PAGE 1: VEHICLE OVERLAP 'B' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦     XX
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  X GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

← NOTICE GREEN FLASH

PRESS '+'

```
 PAGE 1: VEHICLE OVERLAP 'C' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦    XX
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  X GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

← NOTICE GREEN FLASH

PRESS '+'

```
 PAGE 1: VEHICLE OVERLAP 'D' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦   X
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  X GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

← NOTICE GREEN FLASH

PRESS '+'

```
 PAGE 1: VEHICLE OVERLAP 'E' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦      X
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  _ GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

PRESS '+' TWICE

```
 PAGE 1: VEHICLE OVERLAP 'G' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦      X
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  _ GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

OVERLAP PROGRAMMING COMPLETE

OVERLAP PROGRAMMING DETAIL FOR ALTERNATE PHASING

(program controller as shown below)

FROM MAIN MENU PRESS '8' (OVERLAPS),
THEN '1' (VEHICLE OVERLAP SETTINGS).
PRESS 'NEXT' TO ADVANCE TO PAGE 2.

NOTICE PAGE 2 →

```
 PAGE 2: VEHICLE OVERLAP 'A' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦ X
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  X GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

← NOTICE GREEN FLASH

PRESS '+'

NOTICE PAGE 2 →

```
 PAGE 2: VEHICLE OVERLAP 'B' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦     XX
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  X GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

← NOTICE GREEN FLASH

PRESS '+'

NOTICE PAGE 2 →

```
 PAGE 2: VEHICLE OVERLAP 'C' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦    X
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  _ GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

PRESS '+'

NOTICE PAGE 2 →

```
 PAGE 2: VEHICLE OVERLAP 'D' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦   X
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  X GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

← NOTICE GREEN FLASH

PRESS '+'

NOTICE PAGE 2 →

```
 PAGE 2: VEHICLE OVERLAP 'E' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦      X
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  _ GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

PRESS '+' TWICE

NOTICE PAGE 2 →

```
 PAGE 2: VEHICLE OVERLAP 'G' SETTINGS
 PHASE:          ¦123456789101112131415 16
VEH OVL PARENTS:¦      X
VEH OVL NOT VEH:¦
VEH OVL NOT PED:¦
VEH OVL GRN EXT:¦
STARTUP COLOR: _ RED  _ YELLOW  _ GREEN
FLASH COLORS:  _ RED  _ YELLOW  _ GREEN
SELECT VEHICLE OVERLAP OPTIONS:   (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC).........0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)..0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)....0
```

OVERLAP PROGRAMMING COMPLETE

THIS ELECTRICAL DETAIL IS FOR
THE SIGNAL DESIGN: 09-0992
DESIGNED: NOVEMBER 2021
SEALED: 12/3/2021
REVISED: N/A

Final Design
Electrical Detail - Sheet 3 of 6

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED

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ELECTRICAL AND PROGRAMMING DETAILS FOR:

Transportation Mobility and Safety Division
Traffic Engineering Branch
Signal Management Section
750 N.Greenfield Pkwy,Garner,NC 27529

SR 2528 (Julian Rd)
at
I-85/US 601 NB Ramps and
SR 2761 (Truck Ave)

Division 9 | Rowan County | Salisbury

PLAN DATE: November 2021	REVIEWED BY: B. Phillips		
PREPARED BY: Z. "Gavin" Teng	REVIEWED BY:		
REVISIONS		INIT.	DATE

SEAL
NORTH CAROLINA PROFESSIONAL SEAL 032179 ENGINEER ZHAOLONG TENG

DocuSigned by: Zhaolong Teng 12/3/2021
SIGNATURE DATE

SIG. INVENTORY NO. 09-0992

$$$$$SYSTIME$$$$
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