

OVERLAP PROGRAMMING DETAIL FOR DEFAULT PHASING

(program controller as shown below)

FROM MAIN MENU PRESS '8' (OVERLAPS), THEN '1' (VEHICLE OVERLAP SETTINGS).

```

PAGE 1: VEHICLE OVERLAP 'A' SETTINGS
PHASE:      :12345678910111213141516
VEH OVL PARENTS: XX
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
    
```

← NOTICE GREEN FLASH

PRESS '+'

```

PAGE 1: VEHICLE OVERLAP 'B' SETTINGS
PHASE:      :12345678910111213141516
VEH OVL PARENTS: XX
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
    
```

← NOTICE GREEN FLASH

PRESS '+'

```

PAGE 1: VEHICLE OVERLAP 'C' SETTINGS
PHASE:      :12345678910111213141516
VEH OVL PARENTS: XX
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
    
```

← NOTICE GREEN FLASH

PRESS '+'

```

PAGE 1: VEHICLE OVERLAP 'D' SETTINGS
PHASE:      :12345678910111213141516
VEH OVL PARENTS: XX
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
    
```

← NOTICE GREEN FLASH

OVERLAP PROGRAMMING COMPLETE

OVERLAP PROGRAMMING DETAIL FOR ALTERNATE PHASING

(program controller as shown below)

FROM MAIN MENU PRESS '8' (OVERLAPS), THEN '1' (VEHICLE OVERLAP SETTINGS), PRESS 'NEXT' TO ADVANCE TO PAGE 2.

NOTICE PAGE 2 →

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PAGE 2: VEHICLE OVERLAP 'A' SETTINGS
PHASE:      :12345678910111213141516
VEH OVL PARENTS: X
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW - GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
    
```

PRESS '+'

NOTICE PAGE 2 →

```

PAGE 2: VEHICLE OVERLAP 'B' SETTINGS
PHASE:      :12345678910111213141516
VEH OVL PARENTS: X
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW - GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
    
```

PRESS '+'

NOTICE PAGE 2 →

```

PAGE 2: VEHICLE OVERLAP 'C' SETTINGS
PHASE:      :12345678910111213141516
VEH OVL PARENTS: X
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW - GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
    
```

PRESS '+'

NOTICE PAGE 2 →

```

PAGE 2: VEHICLE OVERLAP 'D' SETTINGS
PHASE:      :12345678910111213141516
VEH OVL PARENTS: X
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW - GREEN
SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0
    
```


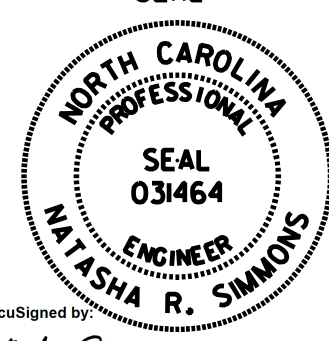
OVERLAP PROGRAMMING COMPLETE

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 03-0215T3
 DESIGNED: June 2017
 SEALED: 9/10/2021
 REVISED: N/A

Electrical Detail - Sheet 3 of 8
 Signal Upgrade
 Temporary Design 3

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED

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REVISIONS			SIG. INVENTORY NO. 03-0215T3