

FYA SIGNAL OUTPUT REMAPPING ASSIGNMENT PROGRAMMING DETAIL FOR LOADSWITCHES S7 & S9 (SIGNAL HEAD 51)

(program controller as shown below)

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS), WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION, ENTER "30"

```

PAGE:1 C1 PIN:32 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....30
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:32 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...3
SELECT COLOR(0=RED,1=YEL,2=GRN)...0
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:32 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....30
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

PRESS "+" KEY FOR OUTPUT 31

```

PAGE:1 C1 PIN:33 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....31
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:33 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...3
SELECT COLOR(0=RED,1=YEL,2=GRN)...1
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:33 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....31
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

PRESS "+" KEY FOR OUTPUT 32

```

PAGE:1 C1 PIN:34 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....32
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:34 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...3
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:34 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....32
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

PRESS "+" TWICE TO REACH OUTPUT 34.

```

PAGE:1 C1 PIN:36 NOT ENABLED
OUTPUT ASSIGNMENT #.....34
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

THE OUTPUT IS SET AS "NOT ENABLED" BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE PHASE.

```

PAGE:1 C1 PIN:36 NOT ENABLED
SELECT VEHICLE PHASE (1-16)...5
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE PHASE' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE PHASE' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:36 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....34
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

OUTPUT PROGRAMMING COMPLETE


THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 09-0186T3
DESIGNED: November 2017
SEALED: 12-11-17
REVISED: N/A

16-Nov-2016 13:21
 S:\IT\ASIS\15_Sig\mol\work\hgr\oupa\sig_Mon#eater\smc\09186_smc.e_20171220.dgn
 J.peterson

Electrical Detail - Temp. 3 (TMP Phase I, Detail 3) - Sheet 3 of 5

Electrical AND PROGRAMMING DETAILS FOR:

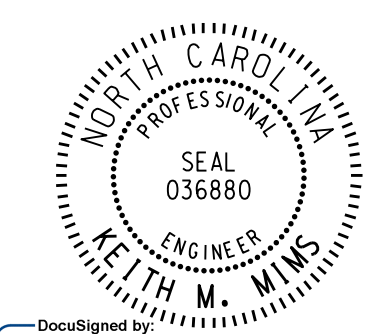
Prepared In the Office of:



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SEAL



SEAL 036880
KEITH M. MINUS
ENGINEER

SR 2456 (N. Liberty Street) at Glenn Avenue

Division 9 Forsyth County Winston-Salem

PLAN DATE: December 2017 REVIEWED BY:

PREPARED BY: James Peterson REVIEWED BY:

REVISIONS	INIT.	DATE

DocuSigned by: Keith M. Minus 12/20/2017 2:00:08 PM
2F8078E8C03426 DATE

SIG. INVENTORY NO. 09-0186T3