

## LOGICAL I/O PROCESSOR PROGRAMMING DETAIL TO PRODUCE SPECIAL FYA-PPLT SIGNAL SEQUENCE

(program controller as shown below)

- From Main Menu press '2' (PHASE CONTROL), then '1' (PHASE CONTROL FUNCTIONS). Scroll to the bottom of the menu and Enable ACT Logic Commands 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11 and 12.
- From Main Menu press '6' (OUTPUTS), then '3' (LOGICAL I/O PROCESSOR).

```

LOGICAL I/O COMMAND #1 (+/-COMMAND#)
IF ACTIVE PHASE #1 IS ON
AND RED CLEAR ON PHASE #1 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #50 ON
SET OUTPUT ASSIGNMENT #51 OFF

      ↓
      PRESS '+'
    
```

NOTE: Logic for Phase 1 RED Clear when transitioning from Phase 1 to Phase 2 (Head 11).

```

LOGICAL I/O COMMAND #2 (+/-COMMAND#)
IF ACTIVE PHASE #1 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #52 OFF

      ↓
      PRESS '+'
    
```

NOTE: Logic for Switching Flashing Yellow Arrow "OFF" during Phase 1 (Head 11).

```

LOGICAL I/O COMMAND #3 (+/-COMMAND#)
IF YELLOW ON PHASE #1 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #51 ON

      ↓
      PRESS '+'
    
```

NOTE: Logic for Yellow Arrow Clearance from Phase 1 (Head 11).

```

LOGICAL I/O COMMAND #4 (+/-COMMAND#)
IF ACTIVE PHASE #5 IS ON
AND RED CLEAR ON PHASE #5 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #42 ON
SET OUTPUT ASSIGNMENT #43 OFF

      ↓
      PRESS '+'
    
```

NOTE: Logic for Phase 5 RED Clear when transitioning from Phase 5 to Phase 6 (Head 51).

```

LOGICAL I/O COMMAND #5 (+/-COMMAND#)
IF ACTIVE PHASE #5 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #44 OFF

      ↓
      PRESS '+'
    
```

NOTE: Logic for Switching Flashing Yellow Arrow "OFF" during Phase 5 (Head 51).

```

LOGICAL I/O COMMAND #6 (+/-COMMAND#)
IF YELLOW ON PHASE #5 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #43 ON

      ↓
      PRESS '+'
    
```

NOTE: Logic for Yellow Arrow Clearance from Phase 5 (Head 51).

```

LOGICAL I/O COMMAND #7 (+/-COMMAND#)
IF ACTIVE PHASE #3 IS ON
AND RED CLEAR ON PHASE #3 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #47 ON
SET OUTPUT ASSIGNMENT #48 OFF

      ↓
      PRESS '+'
    
```

NOTE: Logic for Phase 3 RED Clear when transitioning from Phase 3 to Phase 4 (Head 31).

```

LOGICAL I/O COMMAND #8 (+/-COMMAND#)
IF ACTIVE PHASE #3 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #49 OFF

      ↓
      PRESS '+'
    
```

NOTE: Logic for Switching Flashing Yellow Arrow "OFF" during Phase 3 (Head 31).

```

LOGICAL I/O COMMAND #9 (+/-COMMAND#)
IF YELLOW ON PHASE #3 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #48 ON

      ↓
      PRESS '+'
    
```

NOTE: Logic for Yellow Arrow Clearance from Phase 3 (Head 31).

```

LOGICAL I/O COMMAND #10 (+/-COMMAND#)
IF ACTIVE PHASE #7 IS ON
AND RED CLEAR ON PHASE #7 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #39 ON
SET OUTPUT ASSIGNMENT #40 OFF

      ↓
      PRESS '+'
    
```

NOTE: Logic for Phase 7 RED Clear when transitioning from Phase 7 to Phase 8 (Head 71).

```

LOGICAL I/O COMMAND #11 (+/-COMMAND#)
IF ACTIVE PHASE #7 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #41 OFF

      ↓
      PRESS '+'
    
```

NOTE: Logic for Switching Flashing Yellow Arrow "OFF" during Phase 7 (Head 71).

```

LOGICAL I/O COMMAND #12 (+/-COMMAND#)
IF YELLOW ON PHASE #7 IS ON

      ↓
      SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #40 ON

      ↓
      PRESS '+'
    
```

NOTE: Logic for Yellow Arrow Clearance from Phase 7 (Head 71).

LOGIC I/O PROCESSOR PROGRAMMING COMPLETE

## OVERLAP PROGRAMMING DETAIL

(program controller as shown below)

From Main Menu press '8' (OVERLAPS), then '1' (VEHICLE OVERLAP SETTINGS).

```

PAGE 1: VEHICLE OVERLAP 'A' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: XX
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

      ↓
      PRESS '+'
    
```

NOTICE GREEN FLASH

```

PAGE 1: VEHICLE OVERLAP 'B' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: XX
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

      ↓
      PRESS '+'
    
```

NOTICE GREEN FLASH

```

PAGE 1: VEHICLE OVERLAP 'C' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: XX
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

      ↓
      PRESS '+'
    
```

NOTICE GREEN FLASH

```

PAGE 1: VEHICLE OVERLAP 'D' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: XX
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

      ↓
      PRESS '+'
    
```

NOTICE GREEN FLASH

```

PAGE 1: VEHICLE OVERLAP 'E' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: X
VEH OVL NOT VEH:
VEH OVL NOT PED:
VEH OVL GRN EXT:
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW - GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

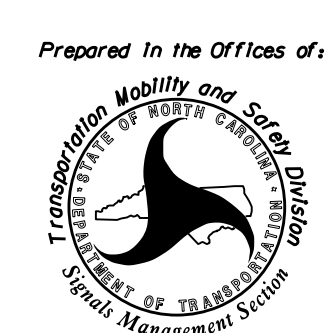
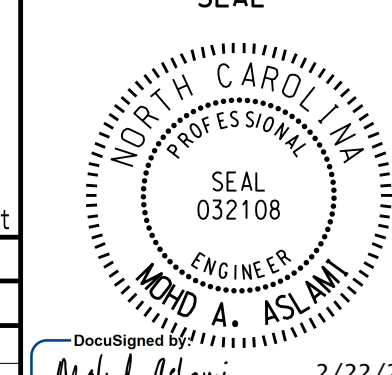
      ↓
      PRESS '+'
    
```

OVERLAP PROGRAMMING COMPLETE

OUTPUT REFERENCE SCHEDULE	
USE TO INTERPRET LOGIC PROCESSOR	
OUTPUT 39	= Overlap D Red
OUTPUT 40	= Overlap D Yellow
OUTPUT 41	= Overlap D Green
OUTPUT 42	= Overlap C Red
OUTPUT 43	= Overlap C Yellow
OUTPUT 44	= Overlap C Green
OUTPUT 47	= Overlap B Red
OUTPUT 48	= Overlap B Yellow
OUTPUT 49	= Overlap B Green
OUTPUT 50	= Overlap A Red
OUTPUT 51	= Overlap A Yellow
OUTPUT 52	= Overlap A Green

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 04-0667  
DESIGNED: January 2017  
SEALED: 2/14/17  
REVISED: N/A

Electrical Detail - Sheet 2 of 4

ELECTRICAL AND PROGRAMMING DETAILS FOR:  Prepared in the Offices of:  750 N. Greenfield Pkwy, Garner, NC 27529	<b>US 64 Alternate at NC 43 Bypass/ SR 1250 (Springfield Road)</b> Division 4 Edgecombe County Rocky Mount PLAN DATE: February 2017 REVIEWED BY: BAS PREPARED BY: B. SIMMONS REVIEWED BY: KMM REVISIONS:                      INIT.      DATE _____ _____ _____	DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED  SEAL  M. A. ASLAM ENGINEER 2/22/2017 DATE SIG. INVENTORY NO. 04-0667
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