

# FYA SIGNAL OUTPUT REMAPPING ASSIGNMENT PROGRAMMING DETAIL FOR SIGNAL HEAD 11

(program controller as shown below)

STEP 1

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS), WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION, ENTER "14"

```
PAGE:1 C1 PIN:16 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....14
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....Y
DETECTOR RESET.....Y
ADVANCE BEACON.....Y
OUT OF PHASE FLASHER.....Y
CONTROLLER FLASH.....Y
RUN FREE.....Y
RESERVED.....Y
PREEMPT.....Y
SOFT PREEMPT.....Y
ANY PREEMPT.....Y
COORDINATION PLAN.....Y
OFFSET.....Y
PHASE CHECK.....Y
PHASE ON.....Y
PHASE NEXT.....Y
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.  
ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:16 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...1
SELECT COLOR(0=RED,1=YEL,2=GRN)...0
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN. PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:16 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....14
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....Y
DETECTOR RESET.....Y
ADVANCE BEACON.....Y
OUT OF PHASE FLASHER.....Y
CONTROLLER FLASH.....Y
RUN FREE.....Y
RESERVED.....Y
PREEMPT.....Y
SOFT PREEMPT.....Y
ANY PREEMPT.....Y
COORDINATION PLAN.....Y
OFFSET.....Y
PHASE CHECK.....Y
PHASE ON.....Y
PHASE NEXT.....Y
```

PRESS "+" KEY FOR OUTPUT 15

STEP 2

```
PAGE:1 C1 PIN:17 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....15
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....Y
DETECTOR RESET.....Y
ADVANCE BEACON.....Y
OUT OF PHASE FLASHER.....Y
CONTROLLER FLASH.....Y
RUN FREE.....Y
RESERVED.....Y
PREEMPT.....Y
SOFT PREEMPT.....Y
ANY PREEMPT.....Y
COORDINATION PLAN.....Y
OFFSET.....Y
PHASE CHECK.....Y
PHASE ON.....Y
PHASE NEXT.....Y
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.  
ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:17 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...1
SELECT COLOR(0=RED,1=YEL,2=GRN)...1
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN. PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:17 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....15
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....Y
DETECTOR RESET.....Y
ADVANCE BEACON.....Y
OUT OF PHASE FLASHER.....Y
CONTROLLER FLASH.....Y
RUN FREE.....Y
RESERVED.....Y
PREEMPT.....Y
SOFT PREEMPT.....Y
ANY PREEMPT.....Y
COORDINATION PLAN.....Y
OFFSET.....Y
PHASE CHECK.....Y
PHASE ON.....Y
PHASE NEXT.....Y
```

PRESS "+" KEY FOR OUTPUT 16

STEP 3

```
PAGE:1 C1 PIN:18 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....16
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....Y
DETECTOR RESET.....Y
ADVANCE BEACON.....Y
OUT OF PHASE FLASHER.....Y
CONTROLLER FLASH.....Y
RUN FREE.....Y
RESERVED.....Y
PREEMPT.....Y
SOFT PREEMPT.....Y
ANY PREEMPT.....Y
COORDINATION PLAN.....Y
OFFSET.....Y
PHASE CHECK.....Y
PHASE ON.....Y
PHASE NEXT.....Y
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.  
ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:18 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...1
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN. PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:18 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....16
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....Y
DETECTOR RESET.....Y
ADVANCE BEACON.....Y
OUT OF PHASE FLASHER.....Y
CONTROLLER FLASH.....Y
RUN FREE.....Y
RESERVED.....Y
PREEMPT.....Y
SOFT PREEMPT.....Y
ANY PREEMPT.....Y
COORDINATION PLAN.....Y
OFFSET.....Y
PHASE CHECK.....Y
PHASE ON.....Y
PHASE NEXT.....Y
```

PRESS "+" UNTIL OUTPUT 33 IS REACHED.

STEP 4

```
PAGE:1 C1 PIN:35 NOT ENABLED
OUTPUT ASSIGNMENT #.....33
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....Y
DETECTOR RESET.....Y
ADVANCE BEACON.....Y
OUT OF PHASE FLASHER.....Y
CONTROLLER FLASH.....Y
RUN FREE.....Y
RESERVED.....Y
PREEMPT.....Y
SOFT PREEMPT.....Y
ANY PREEMPT.....Y
COORDINATION PLAN.....Y
OFFSET.....Y
PHASE CHECK.....Y
PHASE ON.....Y
PHASE NEXT.....Y
```

THE OUTPUT IS SET AS "NOT ENABLED" BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.  
ENTER A "Y" FOR VEHICLE PHASE.

```
PAGE:1 C1 PIN:35 NOT ENABLED
SELECT VEHICLE PHASE (1-16)...1
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE PHASE' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN. PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.


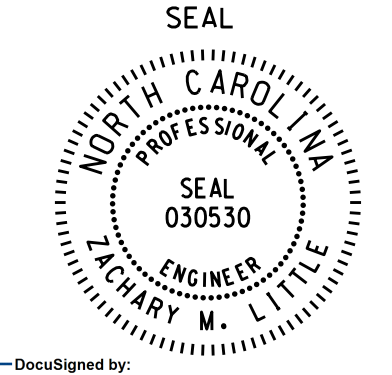

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE PHASE' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:35 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....33
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....Y
DETECTOR RESET.....Y
ADVANCE BEACON.....Y
OUT OF PHASE FLASHER.....Y
CONTROLLER FLASH.....Y
RUN FREE.....Y
RESERVED.....Y
PREEMPT.....Y
SOFT PREEMPT.....Y
ANY PREEMPT.....Y
COORDINATION PLAN.....Y
OFFSET.....Y
PHASE CHECK.....Y
PHASE ON.....Y
PHASE NEXT.....Y
```

OUTPUT PROGRAMMING FOR HEAD 11 COMPLETE

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 12-0596T  
DESIGNED: January 2017  
SEALED: 2/20/2017  
REVISED:

Electrical Detail - Temporary Design - Sheet 4 of 7

	DETAILS FOR: NC 150 (Cherryville Rd.) at NC 180 (North Post Rd.)		
	Prepared In the Offices of: 	Division 12 PLAN DATE: February 2017 PREPARED BY: C. Strickland	
750 N. Greenfield Pkwy, Garner, NC 27529		REVISIONS INIT. DATE	SIGNED BY: Zachary M. Little DATE: 3/7/2017 SIG. INVENTORY NO. 12-0596T

06-MAR-2017 14:18  
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