

FYA SIGNAL OUTPUT REMAPPING ASSIGNMENT PROGRAMMING DETAIL FOR LOADSWITCHES S4 & S6 (SIGNAL HEAD 31)

(program controller as shown below)

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS), WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION, ENTER "6"

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:7 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....6
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
                
```

```

PAGE:1 C1 PIN:7 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....6
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
                
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:7 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...2
SELECT COLOR(0=RED,1=YEL,2=GRN)...0
                
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

PRESS "+" KEY FOR OUTPUT 7

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:8 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....7
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
                
```

```

PAGE:1 C1 PIN:8 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....7
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
                
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:8 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...2
SELECT COLOR(0=RED,1=YEL,2=GRN)...1
                
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

PRESS "+" KEY FOR OUTPUT 8

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:9 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....8
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
                
```

```

PAGE:1 C1 PIN:9 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....8
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
                
```

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:9 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...2
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
                
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

PRESS "+" UNTIL OUTPUT 35 IS REACHED.

```

PAGE:1 C1 PIN:37 NOT ENABLED
OUTPUT ASSIGNMENT #.....35
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
                
```

```

PAGE:1 C1 PIN:37 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....35
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
                
```

THE OUTPUT IS SET AS "NOT ENABLED" BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE PHASE.

```

PAGE:1 C1 PIN:37 NOT ENABLED
SELECT VEHICLE PHASE (1-16)...3
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
                
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE PHASE' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

OUTPUT PROGRAMMING COMPLETE

THIS ELECTRICAL DETAIL IS FOR
THE SIGNAL DESIGN: 13-0248
DESIGNED: February 2016
SEALED: 12/16/2016
REVISED: N/A

Electrical Detail - Sheet 3 of 4

	<p>US 25/SR 3214 (Biltmore Ave.) at US 25 (Southside Ave.)/ Charlotte Street</p>									
<p>750 N. Greenfield Pkwy, Garner, NC 27529</p>	<p>Division 13 Buncombe County Asheville</p> <p>PLAN DATE: December 2016 REVIEWED BY: BAS</p> <p>PREPARED BY: S. Armstrong REVIEWED BY:</p>	<p>DocuSigned by: Zachary M. Little 12/20/2016</p>								
<p>REVISIONS</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>NO.</th> <th>DESCRIPTION</th> <th>INIT.</th> <th>DATE</th> </tr> </thead> <tbody> <tr> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </tbody> </table>		NO.	DESCRIPTION	INIT.	DATE					<p>SIG. INVENTORY NO. 13-0248</p>
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