## ECONOLITE ASC/3-2070 OVERLAP PROGRAMMING DETAIL

(program controller as shown)

1. From Main Menu select 2. CONTROLLER

2. From CONTROLLER Submenu select 2. VEHICLE OVERLAPS

overlap b

Select TMG VEH OVLP [B] and 'PPLT FYA' TMG VEH OVLP...[B] TYPE: .... PPLT FYA PROTECTED LEFT TURN.... PHASE 3 OPPOSING THROUGH..... PHASE 4 FLASHING ARROW OUTPUT....CH10 ISOLATE

DELAY START OF: FYA..O.O CLEARANCE..O.O ACTION PLAN SF BIT DISABLE..... O

overlap d

Select TMG VEH OVLP [D] and 'OTHER/ECONOLITE'

TMG VEH	OVLP	• • •	[D]	٦,	YРЕ	E : [	DTF	HEF	R/E	ECC	DNC	DL :	ΙTE	-
PHASES	1 2	3	45	6	7	8	9	0	1	2	3	4	5	6
INCLUDED	• •	•	• •	•	•	Х	•	•	•	•	•	•	•	•
PROTECT		•	• •	•	•	•	•	•	•	•	•	•	•	•
PED PRTC	• •	•	• •	•	•	•	•	•	•	•	•	•	•	•
NOT OVLP	• •	•	• •	•	•	•	•	•	•	•	•	•	•	•
FLSH GRN	• •	•	• •	•	•	1	•	•	•	•	•	•	•	•
LAG X PH		•	• •	•	•	•	•	•	•	•	•	•	•	•
LAG 2 PH		•	• •	•	•	•	•	•	•	•	•	•	•	•
LAG GRN	0.0	YEL	_ 0.	O F	RE	) (	).(	D A	۲D،	/ (	GRN	1 (	).(	

END PROGRAMMING

Toggle Once

Toggle Twice

## FLASHER CIRCUIT MODIFICATION DETAIL

In order to ensure that signals flash concurrently on the Same approach, make the following flasher circuit changes:

1. On rear of PDA - remove wire from Term. T2-4 and terminate on T2-2. 2. On rear of PDA - remove wire from Term. T2-5 and terminate on T2-3. 3. Remove flasher unit 2.

The changes listed above ties all phases and overlaps to flasher unit 1.

E ELEC



(919) 677-2000

PROJECT REFERENCE NO.	SHEET NO.
U - 5742	Sig.184.2

	THE SIGNAL DESIGN: Ø6-Ø91Ø DESIGNED: May 2016 SEALED: 7/20/2016 REVISED:	
lectrical Detail	Sheet 2 of 2	DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED
CTRICAL AND PROGRAMMING DETAILS FOR:	I-95 Business - US 30	)1 SEAL
Prepared For:	(S. Eastern Boulevard at	2 OFESSION T
NOT OF CARDINE	Old Wilmington Road	SEAL 032607
DIVISI		ayetteville
		hillips
STATION OF TRANSPORTION	PREPARED BY: SP Pennington REVIEWED BY: SL PI REVISIONS INIT	Docusigned by.
Management Sect		9/22/2016
N.Greenfield Pkwy,Garner,NC 27529		
		SIG. INVENTORY NO. 06-0910

THIS ELECTRICAL DETAIL IS FOR