

**LOGICAL I/O PROCESSOR PROGRAMMING DETAIL
TO PRODUCE SPECIAL FYA-PPLT SIGNAL SEQUENCE**

(program controller as shown below)

- FROM MAIN MENU PRESS '2' (PHASE CONTROL), THEN '1' (PHASE CONTROL FUNCTIONS). SCROLL TO THE BOTTOM OF THE MENU AND ENABLE ACT LOGIC COMMANDS 1, 2, 3, 4, 5 AND 6.
- FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '3' (LOGICAL I/O PROCESSOR).

LOGICAL I/O COMMAND #1 (+/-COMMAND#)
IF ACTIVE PHASE #1 IS ON
AND RED CLEAR ON PHASE #1 IS ON

SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #50 ON
SET OUTPUT ASSIGNMENT #51 OFF

PRESS '+'

NOTE: LOGIC FOR PHASE 1 RED CLEAR WHEN TRANSITIONING FROM PHASE 1 TO PHASE 2 (HEAD 11).

LOGICAL I/O COMMAND #2 (+/-COMMAND#)
IF ACTIVE PHASE #1 IS ON

SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #52 OFF

PRESS '+'

NOTE: LOGIC FOR SWITCHING FLASHING YELLOW ARROW "OFF" DURING PHASE 1 (HEAD 11).

LOGICAL I/O COMMAND #3 (+/-COMMAND#)
IF YELLOW ON PHASE #1 IS ON

SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #51 ON

PRESS '+'

NOTE: LOGIC FOR YELLOW ARROW CLEARANCE FROM PHASE 1 (HEAD 11).

LOGICAL I/O COMMAND #4 (+/-COMMAND#)
IF ACTIVE OVERLAP #6 IS ON
AND RED CLEAR ON OVL #6 IS ON

SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #47 ON
SET OUTPUT ASSIGNMENT #48 OFF

PRESS '+'

NOTE: LOGIC FOR OVERLAP F RED CLEAR (HEADS 12,13).

LOGICAL I/O COMMAND #5 (+/-COMMAND#)
IF ACTIVE OVERLAP #6 IS ON

SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #49 OFF

PRESS '+'

NOTE: LOGIC FOR SWITCHING FLASHING YELLOW ARROW "OFF" DURING PHASE 1 (HEADS 12,13).

LOGICAL I/O COMMAND #6 (+/-COMMAND#)
IF YELLOW ON OVERLAP #6 IS ON

SCROLL DOWN

THEN:
SET OUTPUT ASSIGNMENT #48 ON

PRESS '+'

NOTE: LOGIC FOR YELLOW ARROW CLEARANCE (HEADS 12,13).

LOGIC I/O PROCESSOR PROGRAMMING COMPLETE

OUTPUT REFERENCE SCHEDULE
USE TO INTERPRET LOGIC PROCESSOR

OUTPUT 47	=	Overlap B Red
OUTPUT 48	=	Overlap B Yellow
OUTPUT 49	=	Overlap B Green
OUTPUT 50	=	Overlap A Red
OUTPUT 51	=	Overlap A Yellow
OUTPUT 52	=	Overlap A Green

OVERLAP PROGRAMMING DETAIL

(program controller as shown below)

FROM MAIN MENU PRESS '8' (OVERLAPS), THEN '1' (VEHICLE OVERLAP SETTINGS).

PAGE 1: VEHICLE OVERLAP 'A' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: :XX
VEH OVL NOT VEH: :
VEH OVL NOT PED: :
VEH OVL GRN EXT: :
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0.0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

PRESS '+'

NOTICE GREEN FLASH

PAGE 1: VEHICLE OVERLAP 'B' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: :X X X
VEH OVL NOT VEH: :
VEH OVL NOT PED: :
VEH OVL GRN EXT: :
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0.0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

PRESS '+'

NOTICE GREEN FLASH

PAGE 1: VEHICLE OVERLAP 'C' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: :X
VEH OVL NOT VEH: :
VEH OVL NOT PED: :
VEH OVL GRN EXT: :
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...Y
GREEN EXTENSION (0-255 SEC)...0.0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

PRESS '+'

NOTICE GREEN FLASH

PAGE 1: VEHICLE OVERLAP 'D' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: :X
VEH OVL NOT VEH: :
VEH OVL NOT PED: :
VEH OVL GRN EXT: :
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0.0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

PRESS '+'

NOTICE GREEN FLASH

PAGE 1: VEHICLE OVERLAP 'E' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: :X
VEH OVL NOT VEH: :
VEH OVL NOT PED: :
VEH OVL GRN EXT: :
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW X GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0.0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

PRESS '+'

NOTICE GREEN FLASH

PAGE 1: VEHICLE OVERLAP 'F' SETTINGS
PHASE: 12345678910111213141516
VEH OVL PARENTS: :X
VEH OVL NOT VEH: :
VEH OVL NOT PED: :
VEH OVL GRN EXT: :
STARTUP COLOR: - RED - YELLOW - GREEN
FLASH COLORS: - RED - YELLOW - GREEN

SELECT VEHICLE OVERLAP OPTIONS: (Y/N)
FLASH YELLOW IN CONTROLLER FLASH?...N
GREEN EXTENSION (0-255 SEC)...0.0
YELLOW CLEAR (0=PARENT,3-25.5 SEC)...0.0
RED CLEAR (0=PARENT,0.1-25.5 SEC)...0.0
OUTPUT AS PHASE # (0=NONE, 1-16)...0

PRESS '+'

OVERLAP PROGRAMMING COMPLETE

FLASHER CIRCUIT MODIFICATION DETAIL

IN ORDER TO INSURE THAT SIGNALS FLASH CONCURRENTLY ON THE SAME APPROACH, MAKE THE FOLLOWING FLASHER CIRCUIT CHANGES:


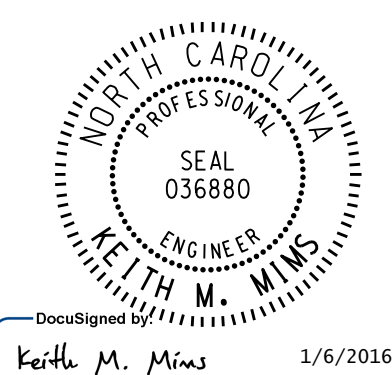
- ON REAR OF PDA - REMOVE WIRE FROM TERM. T2-4 AND TERMINATE ON T2-2.
- ON REAR OF PDA - REMOVE WIRE FROM TERM. T2-5 AND TERMINATE ON T2-3.
- REMOVE FLASHER UNIT 2.

THE CHANGES LISTED ABOVE TIES ALL PHASES AND OVERLAPS TO FLASHER UNIT 1.

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 09-0871
DESIGNED: October 2015
SEALED: 1/5/2016
REVISED: N/A

Electrical Detail - Sheet 2 of 4

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED

	DETAILS FOR: US 158 (Clemmons Road) at SR 3000 (Idols Road) and SR 1117 (Old Sides Mill Road)	
	PLAN DATE: December 2015 REVIEWED BY: DTJ PREPARED BY: C. Strickland REVIEWED BY:	
REVISIONS:	INIT. DATE:	SIGNED: Keith M. Mims DATE: 1/6/2016 SIG. INVENTORY NO. 09-0871

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