

FYA SIGNAL OUTPUT REMAPPING ASSIGNMENT PROGRAMMING DETAIL

(program controller as shown below)

OUTPUT ASSIGNMENTS FOR OLE

OUTPUT ASSIGNMENTS FOR OLF

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS). WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION ENTER "45"

STEP 1

```

PAGE:1 C1 PIN:91 NOT ENABLED.....45
OUTPUT ASSIGNMENT #.....45
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

OVERLAP 'E' RED

THE OUTPUT IS SET AS NOT ENABLED BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.

ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:91 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1,P=16)...5
SELECT COLOR(0=RED,1=YEL,2=GRN)...0
  
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN. PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:91 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....45
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:83 NOT ENABLED.....37
OUTPUT ASSIGNMENT #.....37
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

OVERLAP 'F' RED

THE OUTPUT IS SET AS NOT ENABLED BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.

ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:83 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1,P=16)...6
SELECT COLOR(0=RED,1=YEL,2=GRN)...0
  
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN. PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:83 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....37
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

PRESS "+" KEY FOR OUTPUT 46

STEP 2

```

PAGE:1 C1 PIN:93 NOT ENABLED.....46
OUTPUT ASSIGNMENT #.....46
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

OVERLAP 'E' GREEN

THE OUTPUT IS SET AS NOT ENABLED BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.

ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:93 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1,P=16)...5
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
  
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN. PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:93 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....46
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

PRESS "+" KEY FOR OUTPUT 38

STEP 5

```

PAGE:1 C1 PIN:84 NOT ENABLED.....38
OUTPUT ASSIGNMENT #.....38
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

OVERLAP 'F' GREEN

THE OUTPUT IS SET AS NOT ENABLED BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.

ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:84 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1,P=16)...6
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
  
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN. PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:84 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....38
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION ENTER "54"

STEP 3

```

PAGE:1 C1 PIN:101 CONTROLLER FLASH
OUTPUT ASSIGNMENT #.....54
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....Y
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

OVERLAP 'E' YELLOW

THE OUTPUT IS SET AS NOT ENABLED BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.

ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:101 CONTROLLER FLASH
SELECT VEHICLE OVERLAP (A=1,P=16)...5
SELECT COLOR(0=RED,1=YEL,2=GRN)...1
  
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN. PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:101 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....54
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION ENTER "53"

STEP 6

```

PAGE:1 C1 PIN:100 NOT ENABLED.....53
OUTPUT ASSIGNMENT #.....53
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

OVERLAP 'F' YELLOW

THE OUTPUT IS SET AS NOT ENABLED BY DEFAULT, THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.

ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:100 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1,P=16)...6
SELECT COLOR(0=RED,1=YEL,2=GRN)...1
  
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN. PRESS THE 'ENT' KEY AFTER INPUTTING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

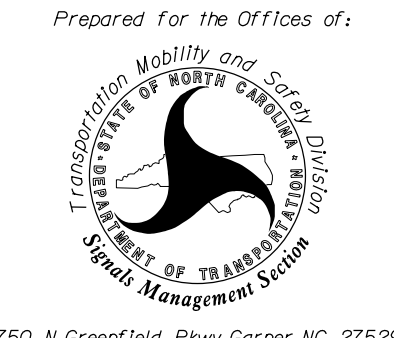
```

PAGE:1 C1 PIN:100 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....53
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....Y
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
  
```

WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION ENTER "37"

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 03-0786
 DESIGNED: June 2014
 SEALED: December 19, 2014
 REVISED:

Signal Upgrade - Electrical Detail Sheet 3 of 3

ELECTRICAL AND PROGRAMMING DETAILS FOR:		US 74 (Martin Luther King, Jr. Pkwy.) at SR 1175 (N. Kerr Avenue)		SEAL NORTH CAROLINA PROFESSIONAL ENGINEER MELISSA B. TOTH 025892
Prepared for the Offices of:  750 N. Greenfield Pkwy, Garner, NC 27529		Division 03 New Hanover County Wilmington		
PLAN DATE: June 2014	REVIEWED BY: LM Moon	PREPARED BY: AM Encarnacion	REVIEWED BY: MB Toth	DESIGNED BY: Melissa B. Toth DATE: 12/19/2014
REVISIONS	INIT.	DATE	SIC. INVENTORY NO. 03-0786	

ATKINS 1616 EAST MILLBROOK ROAD, SUITE 310
 RALEIGH, NORTH CAROLINA 27609
 (919) 876-6888 NCBEES #F-0326

13-JUL-2015 10:33
 01:R:\transportation\offices\curran\100036295_U3338B_Kerr_Sig_LTS\WTF_rmg\03-0786e.dgn
 MLEZ054 AT 005250140