

OUTPUT REMAPPING ASSIGNMENT PROGRAMMING DETAIL
TO ASSIGN LOADSWITCH AUX S3 TO OVERLAP 'E'
(FOR SIGNAL HEAD 83)
(program controller as shown below)

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN
'1' (OUTPUT ASSIGNMENTS),
WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION, ENTER "45"

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT
ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:91 NOT ENABLED
OUTPUT ASSIGNMENT #.....45
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

OVERLAP "E" RED

THE OUTPUT IS SET AS NOT ENABLED BY DEFAULT. THIS
"Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:91 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1,P=16)...5
SELECT COLOR(0=RED,1=YEL,2=GRN)....0
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP'
THE SCREEN SHOWN ABOVE WILL APPEAR.
ENTER DATA AS SHOWN.
PRESS THE 'ENT' AFTER AFTER INPUTING DATA,
THEN 'ESC'.

```
PAGE:1 C1 PIN:91 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....45
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....Y
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

PRESS '+' KEY FOR OUTPUT 46

```
PAGE:1 C1 PIN:93 NOT ENABLED
OUTPUT ASSIGNMENT #.....46
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

OVERLAP "E" GREEN

THE OUTPUT IS SET AS NOT ENABLED BY DEFAULT. THIS
"Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:93 NOT ENABLED
SELECT VEHICLE OVERLAP (A=1,P=16)...5
SELECT COLOR(0=RED,1=YEL,2=GRN)....2
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP'
THE SCREEN SHOWN ABOVE WILL APPEAR.
ENTER DATA AS SHOWN.
PRESS THE 'ENT' AFTER AFTER INPUTING DATA,
THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT
ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:93 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....46
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

PRESS '+' KEY FOR OUTPUT 54

```
PAGE:1 C1 PIN:101 CONTROLLER FLASH
OUTPUT ASSIGNMENT #.....54
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....Y
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

OVERLAP "E" YELLOW

ENTER A "Y" FOR VEHICLE OVERLAP.

```
PAGE:1 C1 PIN:101 CONTROLLER FLASH
SELECT VEHICLE OVERLAP (A=1,P=16)...5
SELECT COLOR(0=RED,1=YEL,2=GRN)....1
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP'
THE SCREEN SHOWN ABOVE WILL APPEAR.
ENTER DATA AS SHOWN.
PRESS THE 'ENT' AFTER AFTER INPUTING DATA,
THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT
ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```
PAGE:1 C1 PIN:101 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....54
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH).....0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
```

THE OUTPUT IS SET AS CONTROLLER FLASH BY DEFAULT. THIS
"Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.

THIS ELECTRICAL DETAIL IS FOR
THE SIGNAL DESIGN: 03-0369
DESIGNED: February 2018
SEALED: 11/04/2020
REVISED: N/A

Electrical Detail - Sheet 7 of 9
Signal Upgrade
Final Design

DOCUMENT NOT CONSIDERED FINAL
UNLESS ALL SIGNATURES COMPLETED

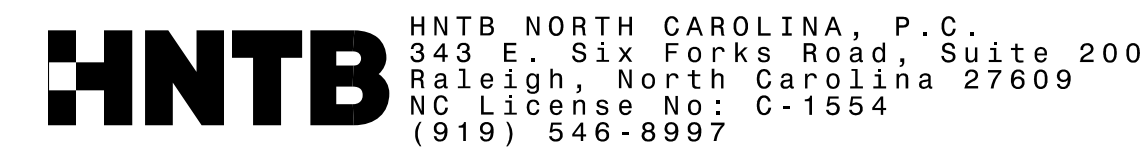


Table with project details: US 17 (Market Street) at SR 1363 (Bayshore Drive)/ SR 2717 (Torchwood Boulevard). Includes revision table, signature lines for A.H. Thornburg and N.R. Simmons, and a professional seal for N. R. Simmons, Engineer, License No. 031464.