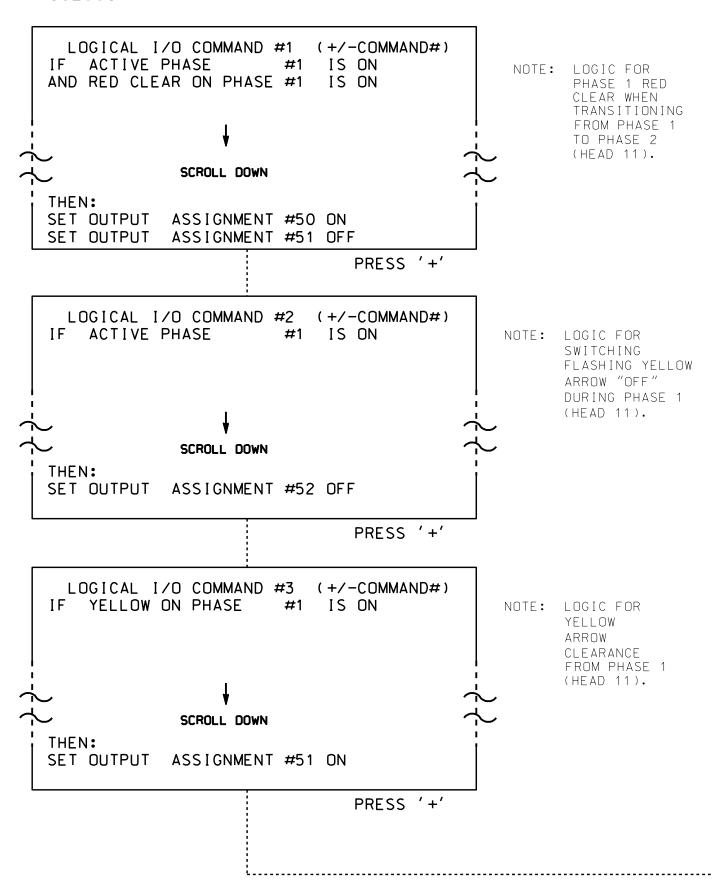
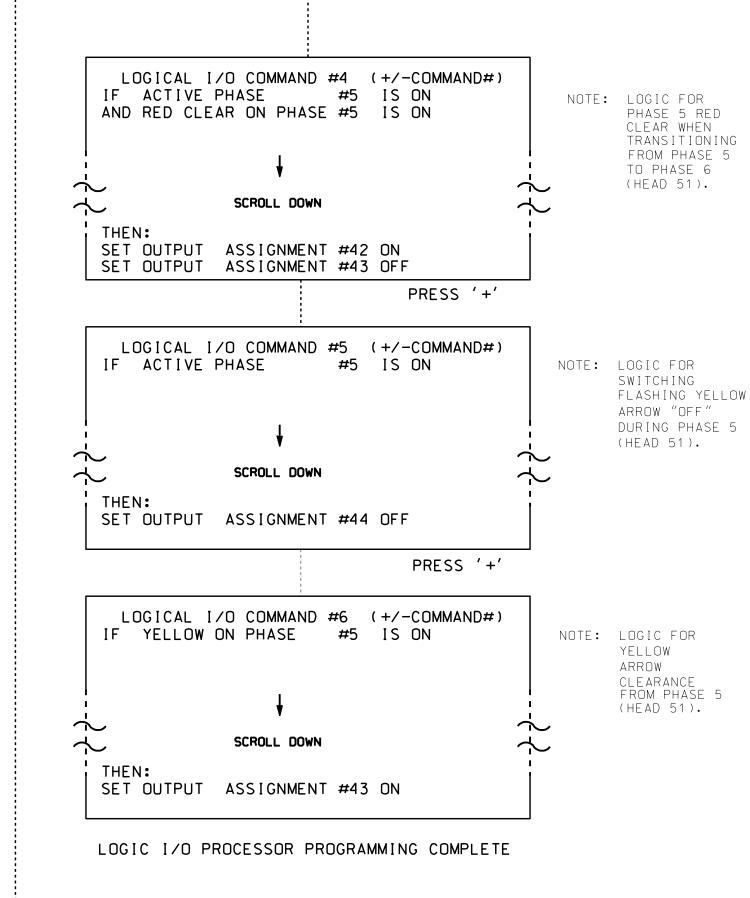
## LOGICAL I/O PROCESSOR PROGRAMMING DETAIL TO PRODUCE SPECIAL FYA-PPLT SIGNAL SEQUENCE

(program controller as shown below)

- 1. FROM MAIN MENU PRESS '2' (PHASE CONTROL), THEN '1' (PHASE CONTROL FUNCTIONS). SCROLL TO THE BOTTOM OF THE MENU AND ENABLE ACT LOGIC COMMANDS 1, 2, 3, 4, 5 AND 6.
- 2. FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '3' (LOGICAL I/O PROCESSOR).





# OUTPUT REFERENCE SCHEDULE OUTPUT 42 = Overlap C Red OUTPUT 43 = Overlap C Yellow OUTPUT 44 = Overlap C Green OUTPUT 50 = Overlap A Red OUTPUT 51 = Overlap A Yellow OUTPUT 52 = Overlap A Green

#### COUNTDOWN PEDESTRIAN SIGNAL OPERATION

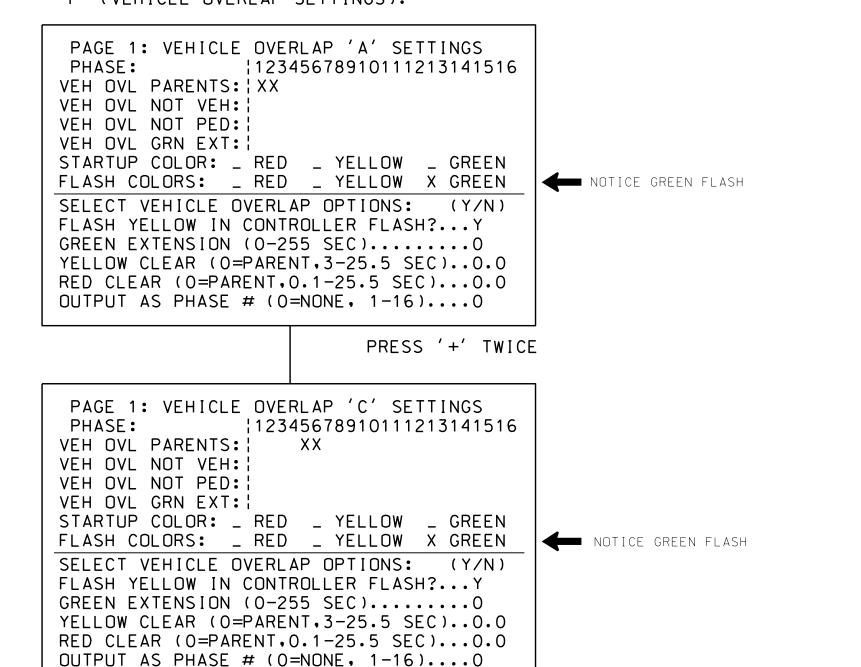
Countdown Ped Signals are required to display timing only during Ped Clearance Interval. Consult Ped Signal Module user's manual for instructions on selecting this feature.

THIS ELECTRICAL DETAIL IS FOR
THE SIGNAL DESIGN: 13-0232
DESIGNED: December 2015
SEALED: 8/5/2016
REVISED:

#### OVERLAP PROGRAMMING DETAIL

(program controller as shown below)

FROM MAIN MENU PRESS '8' (OVERLAPS), THEN '1' (VEHICLE OVERLAP SETTINGS).



PROJECT REFERENCE NO.

U-4715B

Sig. 40.2

### PED 3 PROGRAMMING DETAIL

OVERLAP PROGRAMMING COMPLETE

(program controller as shown below)

#### CHANGING OUTPUT ASSIGNMENTS

- 1. FROM MAIN MENU SELECT '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS)
- 2. ENTER 17 (PHASE 8 DW) FOR OUTPUT ASSIGNMENT #.
- 3. SCROLL DOWN TO 'PEDESTRIAN PHASE' AND ENTER 'Y' REGARDLESS OF DEFAULT PROGRAMMING
- 4. ENTER '3' FOR 'SELECT PEDESTRIAN PHASE'. NO CHANGE NEEDED FOR 'SELECT COLOR'
- 5. BACKUP TO 'OUTPUT ASSIGNMENTS AND SETTINGS MENU: BY PRESSING THE 'ESC' BUTTON ON KEYBOARD.
- 6. SELECT '1' (OUTPUT ASSIGNMENTS)
- 7. ENTER 18 (PHASE 8 W) FOR OUTPUT ASSIGNMENT #.
- 8. REPEAT STEPS # 3 AND # 4.

#### CHANGING INPUT ASSIGNMENTS

- 1. FROM MAIN MENU SELECT '7' (DETECTORS), THEN '2' (PEDESTRIAN DETECTOR ASSIGNMENTS)
- 2. CYCLE TO PED DETECTOR #8 BY REPEATEDLY DEPRESSING '+' KEY
- 3. MODIFY PHASE ASSIGNED TO PED DETECTOR # 8 FROM PHASE 8 TO PHASE 3

PROGRAMMING COMPLETE

