

FYA SIGNAL OUTPUT REMAPPING ASSIGNMENT PROGRAMMING DETAIL FOR LOAD SWITCHES S7 AND S9 (HEAD 51)

(program controller as shown below)

FROM MAIN MENU PRESS '6' (OUTPUTS), THEN '1' (OUTPUT ASSIGNMENTS), WITH CURSOR IN "OUTPUT ASSIGNMENT#" POSITION, ENTER "30"

```

PAGE:1 C1 PIN:32 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....30
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

LOAD SWITCH S7 RED
(HEAD 51 RED)

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT. THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:32 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...3
SELECT COLOR(0=RED,1=YEL,2=GRN)...0
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:32 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....30
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

PRESS "+" KEY FOR OUTPUT 31

```

PAGE:1 C1 PIN:33 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....31
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

LOAD SWITCH S7 YEL
(HEAD 51 YEL)

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT. THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:33 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...3
SELECT COLOR(0=RED,1=YEL,2=GRN)...1
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:33 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....31
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

PRESS "+" KEY FOR OUTPUT 32

```

PAGE:1 C1 PIN:34 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....32
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

LOAD SWITCH S7 GRN
(HEAD 51 FYA)

THE OUTPUT IS SET AS A VEHICLE PHASE BY DEFAULT. THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE OVERLAP.

```

PAGE:1 C1 PIN:34 VEHICLE PHASE
SELECT VEHICLE OVERLAP (A=1,P=16)...3
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE OVERLAP' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE OVERLAP' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:34 VEHICLE OVERLAP
OUTPUT ASSIGNMENT #.....32
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....Y
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

PRESS "+" TWICE TO REACH OUTPUT 34

```

PAGE:1 C1 PIN:36 NOT ENABLED
OUTPUT ASSIGNMENT #.....34
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

LOAD SWITCH S9 PED YEL
(HEAD 51 GRN ARROW)

THE OUTPUT IS SET AS "NOT ENABLED" BY DEFAULT. THIS "Y" WILL REMAIN UNTIL THE OUTPUT IS CHANGED.
ENTER A "Y" FOR VEHICLE PHASE.

```

PAGE:1 C1 PIN:36 NOT ENABLED
SELECT VEHICLE PHASE (1-16)...5
SELECT COLOR(0=RED,1=YEL,2=GRN)...2
    
```

WHEN A 'Y' IS ENTERED FOR 'VEHICLE PHASE' THE SCREEN SHOWN ABOVE WILL APPEAR. ENTER DATA AS SHOWN.
PRESS THE 'ENT' KEY AFTER ENTERING DATA, THEN 'ESC'.

DISPLAY WILL NOW SHOW THE SPECIFIED OUTPUT ASSIGNED AS 'VEHICLE PHASE' AS SHOWN BELOW.

```

PAGE:1 C1 PIN:36 VEHICLE PHASE
OUTPUT ASSIGNMENT #.....34
FREQUENCY (0=DEFAULT) (0-25.5 HZ)...0.0
DUTY CYCLE (0=DEFAULT) (0 - 100%)...0
MODE (0=SOLID,1=FLASH)...0
SELECT ASSIGNMENT:
NOT ENABLED.....Y
VEHICLE PHASE.....Y
PEDESTRIAN PHASE.....
VEHICLE OVERLAP.....
PEDESTRIAN OVERLAP.....
WATCHDOG.....
DETECTOR RESET.....
ADVANCE BEACON.....
OUT OF PHASE FLASHER.....
CONTROLLER FLASH.....
RUN FREE.....
RESERVED.....
PREEMPT.....
SOFT PREEMPT.....
ANY PREEMPT.....
COORDINATION PLAN.....
OFFSET.....
PHASE CHECK.....
PHASE ON.....
PHASE NEXT.....
    
```

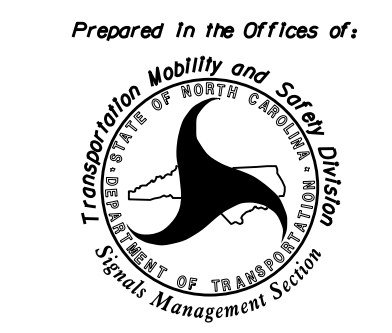
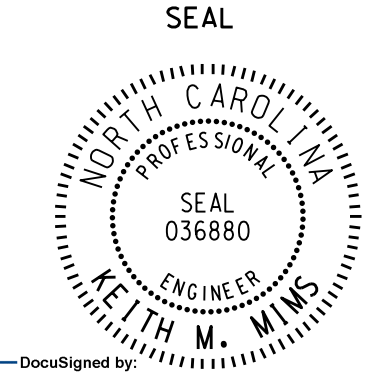
OUTPUT PROGRAMMING FOR HEAD 51 COMPLETE

THIS ELECTRICAL DETAIL IS FOR THE SIGNAL DESIGN: 13-0216
DESIGNED: July 2016
SEALED: 8/18/2016
REVISED: N/A

20-AUG-2016 1:28 PM S:\TSS\4115\SIGNAL\work\hgr\dcp\sig\Map\hgr\msfrongh\30216_sig_elec_xxx.dgn s01msfrong

Electrical Detail - Sheet 3 of 3

DOCUMENT NOT CONSIDERED FINAL UNLESS ALL SIGNATURES COMPLETED

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